

Auto-Park for Social Robots

By Team Daedalus

Outline

- Project Description
- Use Case
- System-Level Requirements
- Functional Architecture
- Cyber-Physical Architecture
- System and Subsystem Descriptions
- Current System Status
- **Project Management**
 - **Work Breakdown Structure**

Description

- Motivations
 - Poor parking safety standards
 - Injuries - personal and vehicular
 - Parking industry growth potential
 - Competitive advantage
 - Money
 - Time

Keywords

- **Vehicle** - Also called **Mobile Platform** or **Robot**.
- **Vehicle Status:**
 - **Free**
 - **Parking**
 - **Parked**
 - **Returning**
 - **Returned**
- **Parking Lot**
- **Optimal Spot**
- **Optimal Route**

Use Case - Meet Benjamin



Ben has prostate cancer ☹️





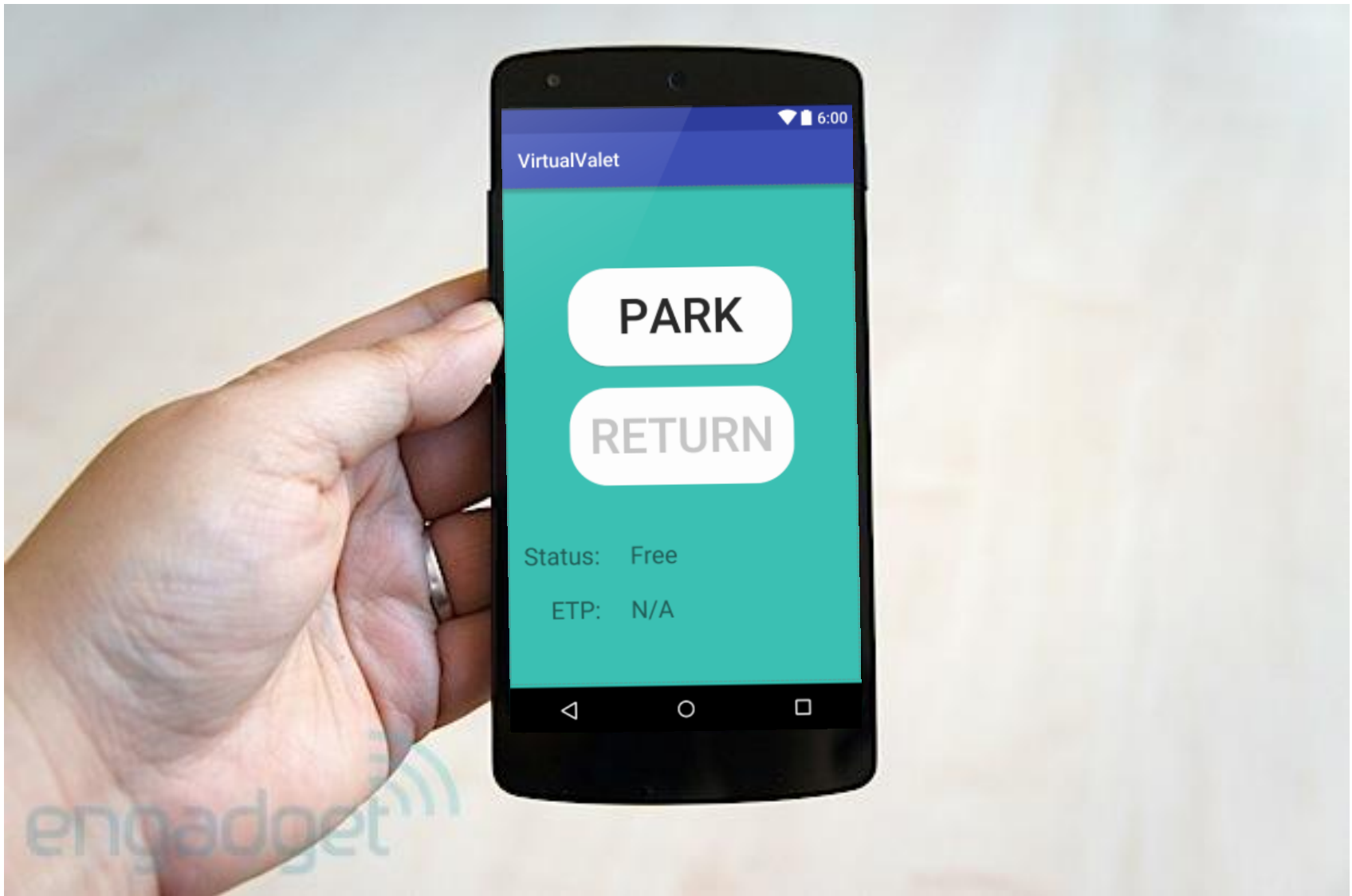


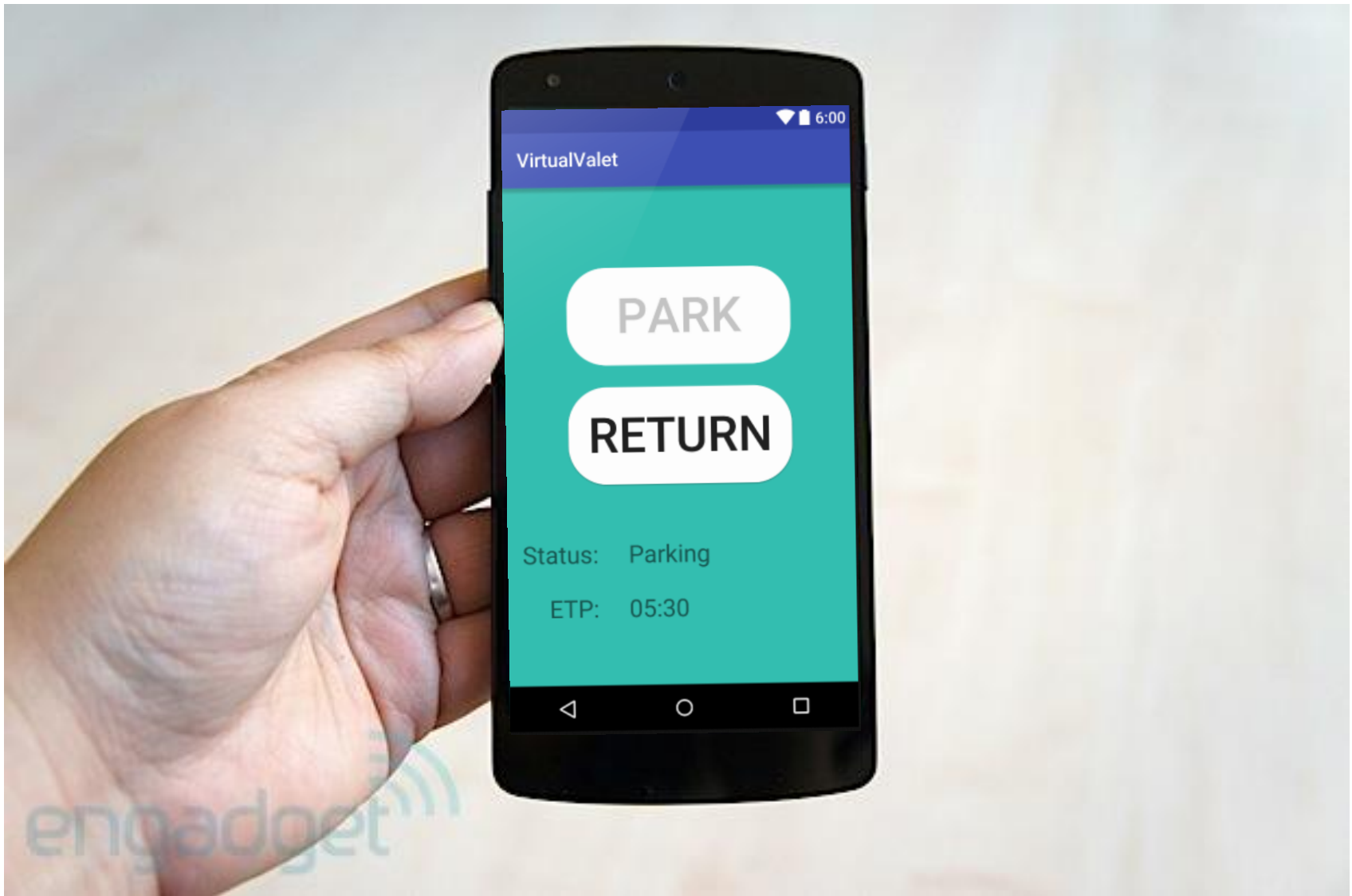




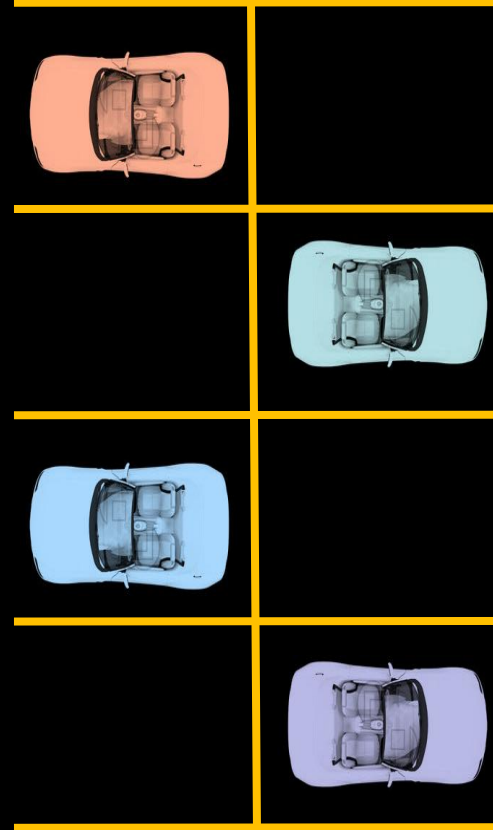
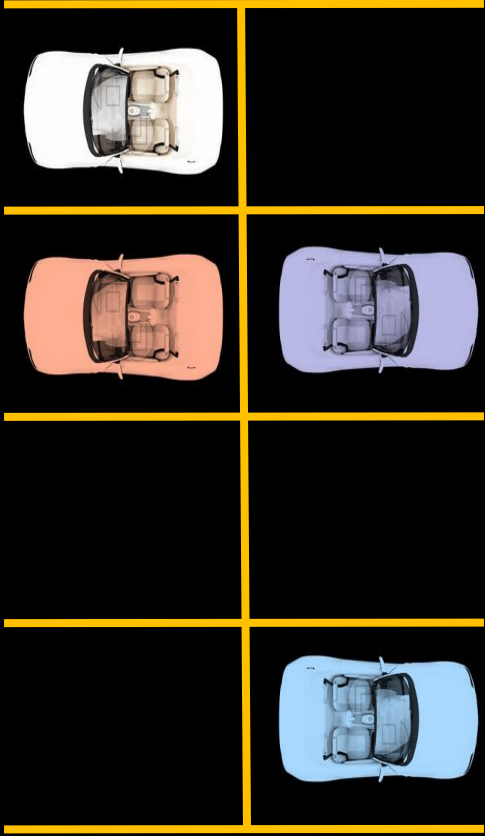


CMU-UTRC Auto-Park





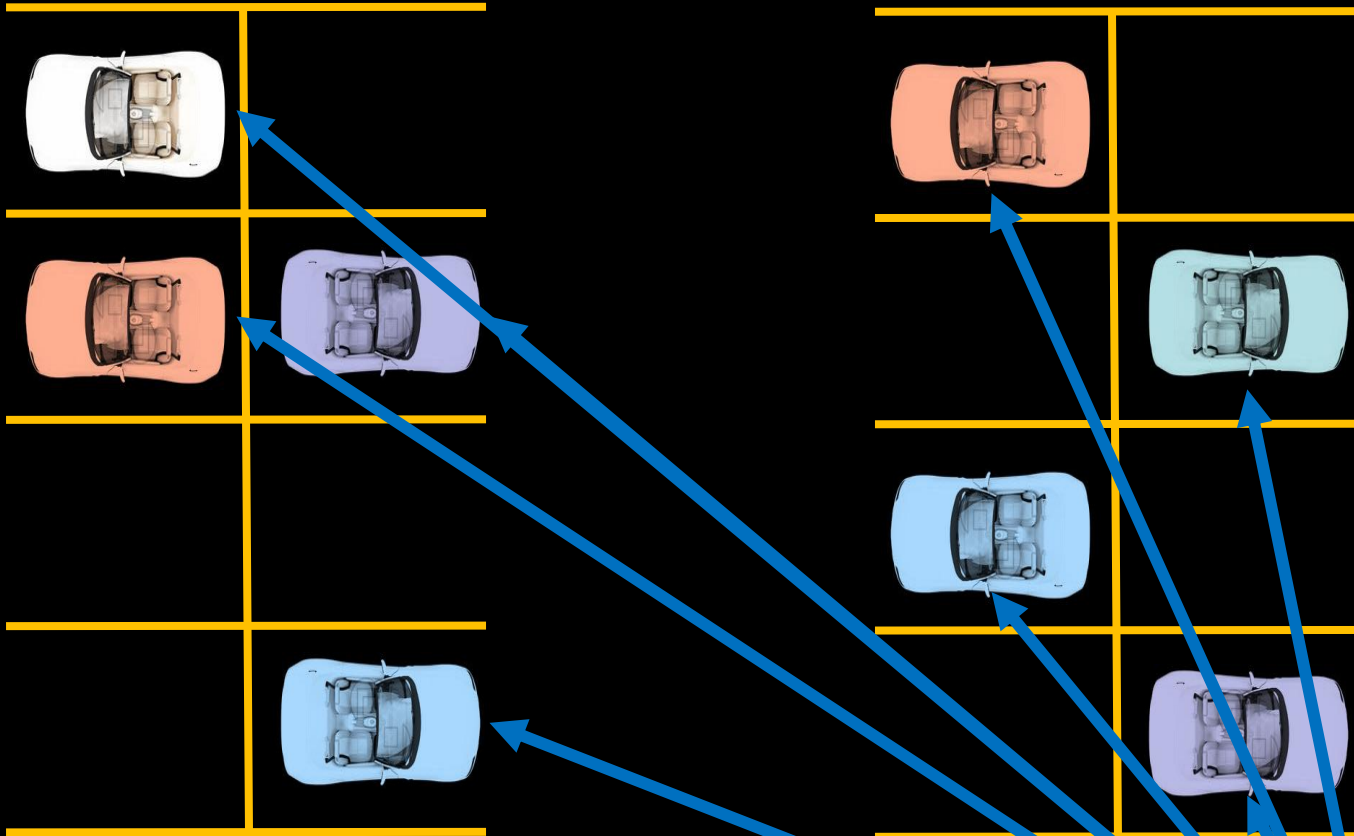
EXIT



ENTRY



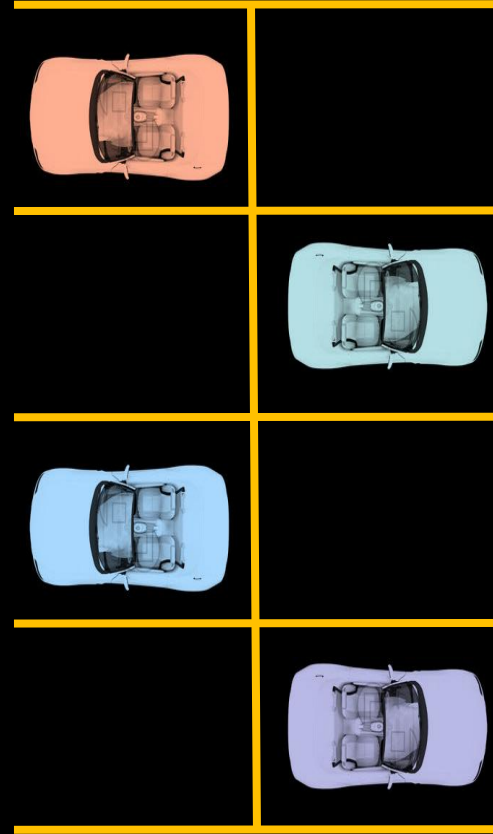
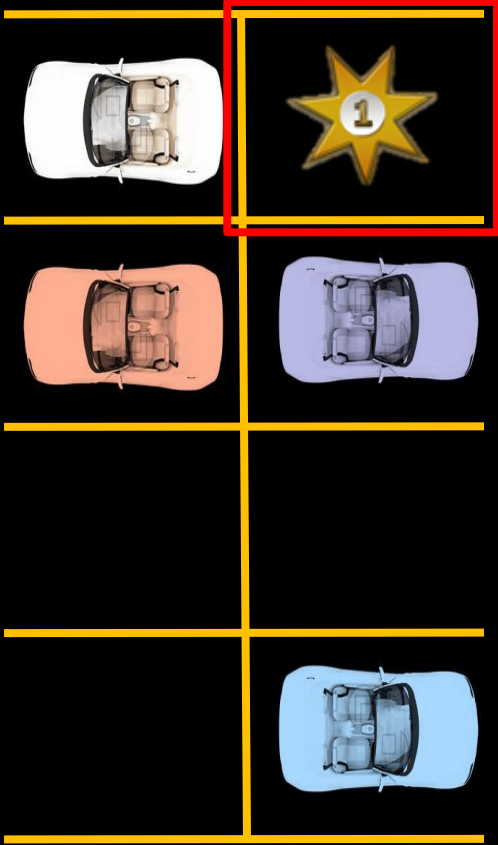
EXIT



ENTRY



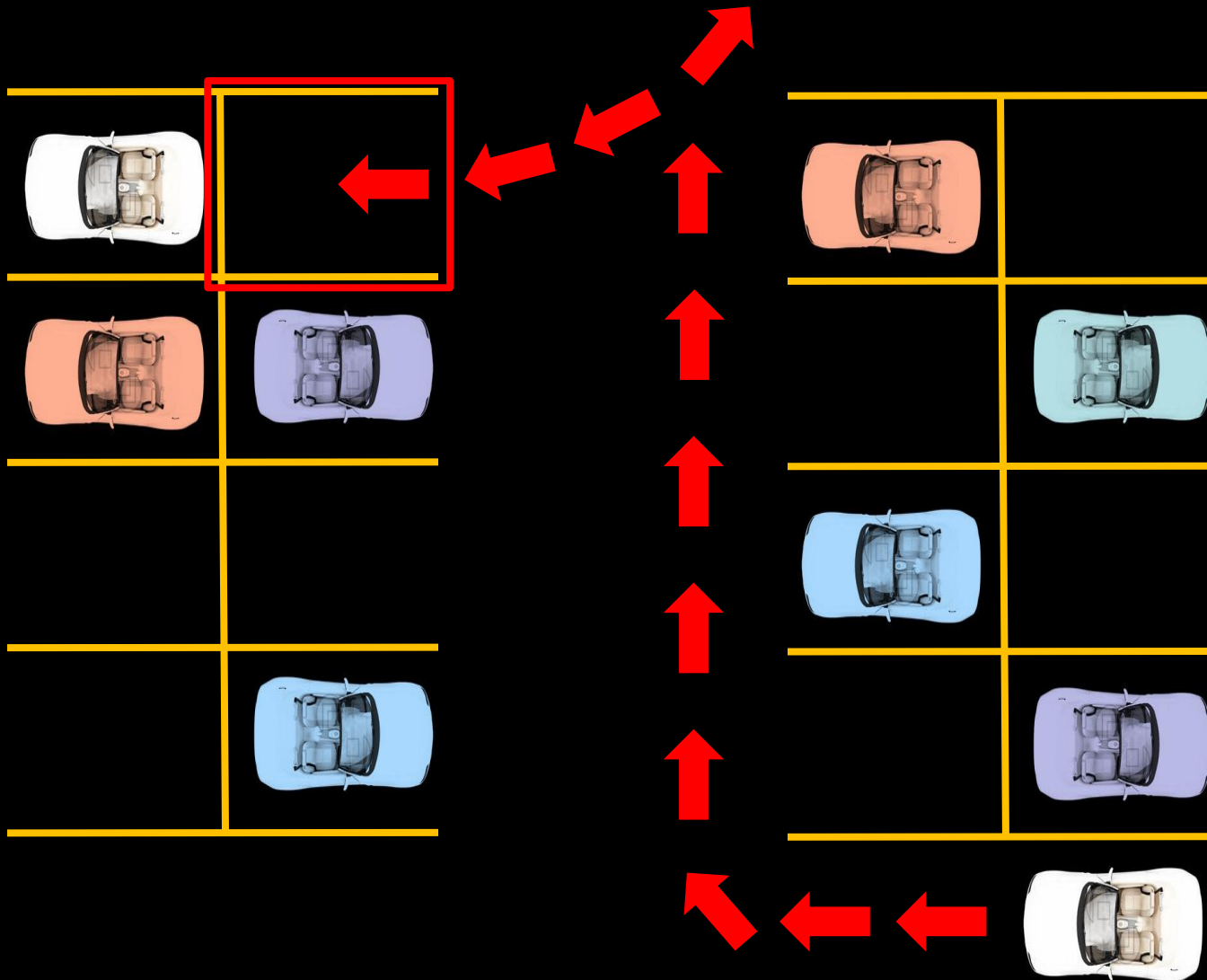
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ENTRY

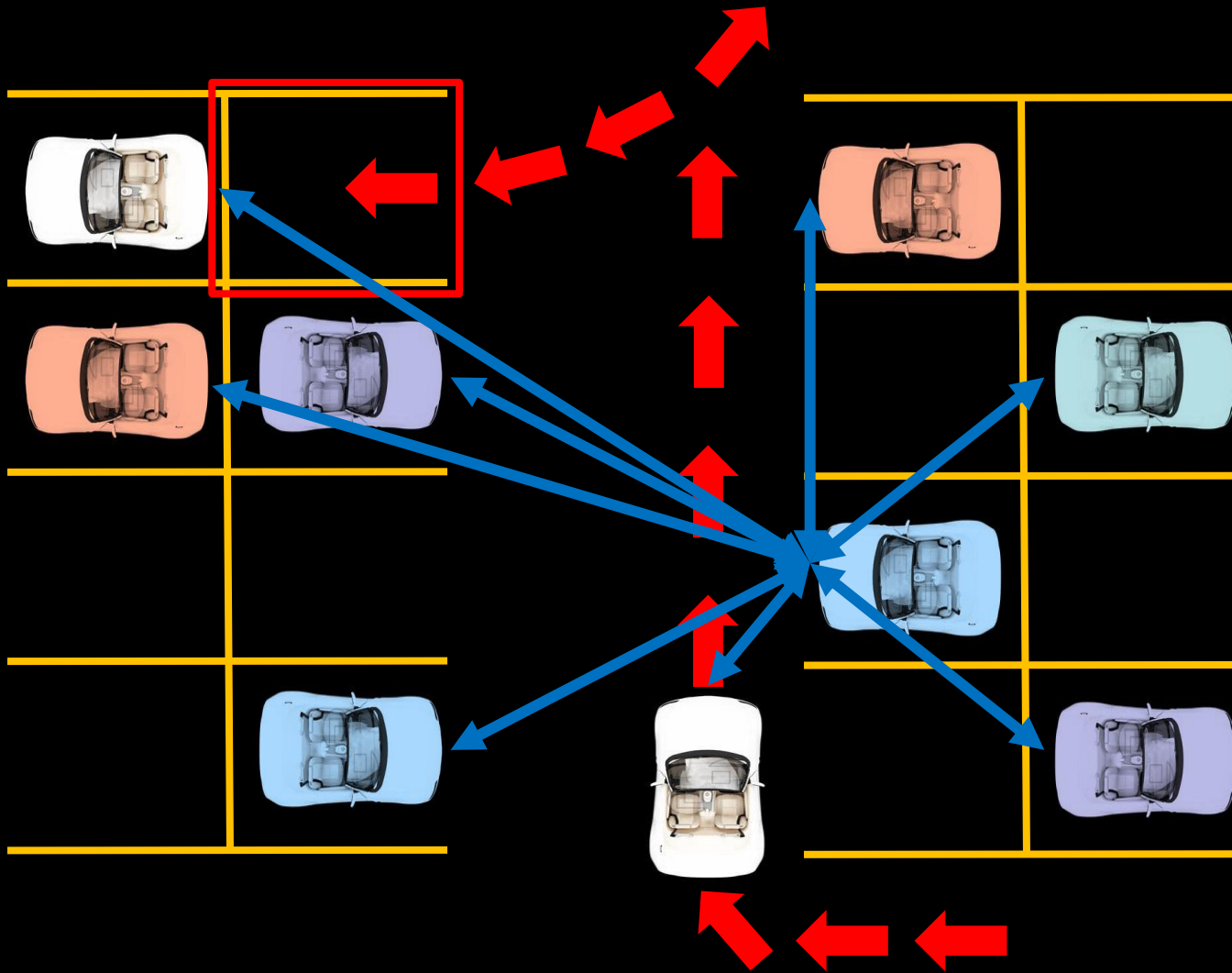


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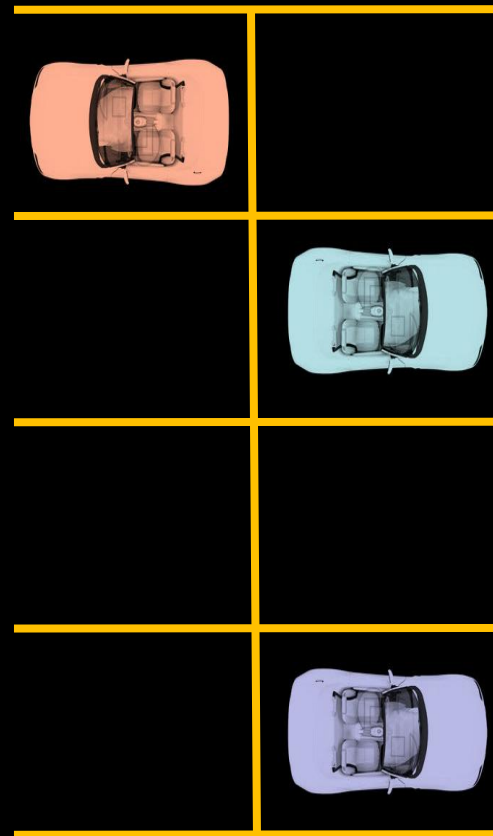
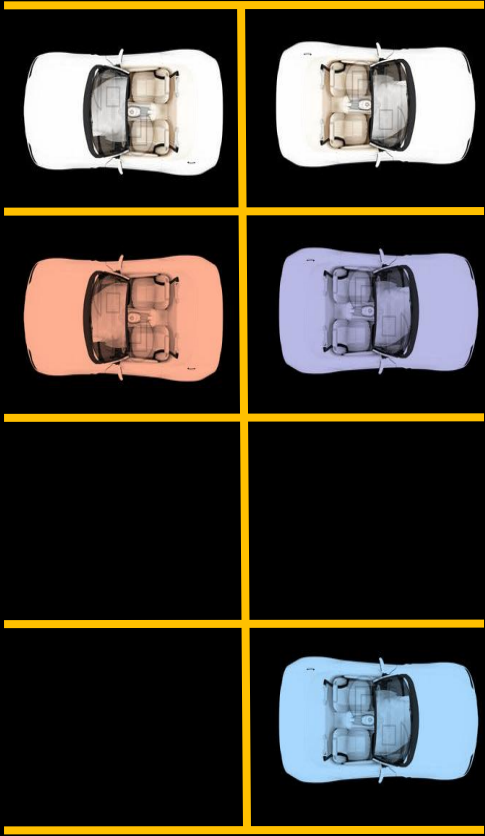
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EXIT



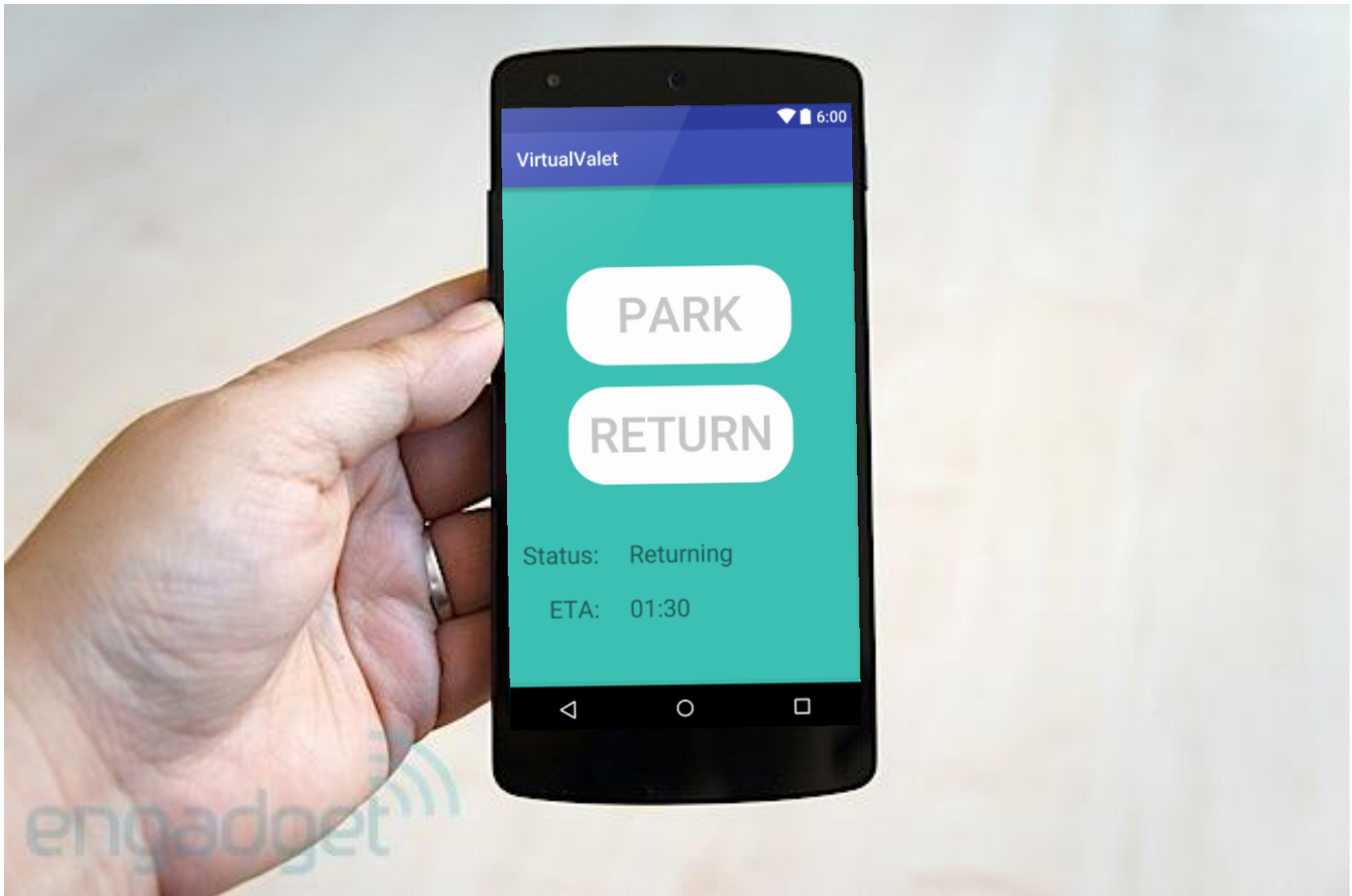
ENTRY

EXIT

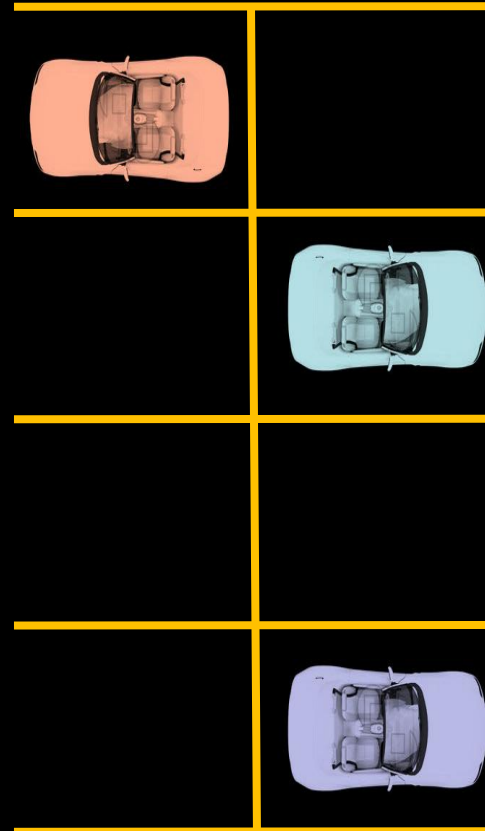
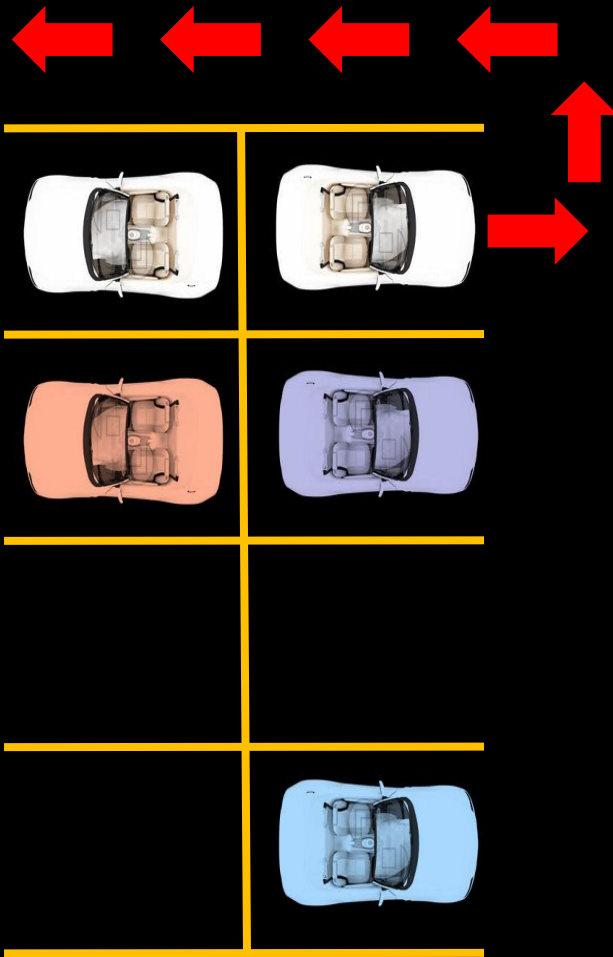


ENTRY





EXIT



ENTRY



System-Level Requirements

Mandatory Functional Requirements

ID	Requirement	Performance Metric(s)
MF.1	Receive 'Park' and 'Return' commands from user via smartphone app	95% of messages will be received
MF.2	Share location, parking spot, obstacles related data with other vehicles	Join network within 30 seconds of approaching the parking lot 90% of messages will be received
MF.3	Navigate autonomously through parking lot	100% of navigation will be autonomous
MF.4	Plan optimal route to exit	Exit parking lot within 90 seconds of receiving command
MF.5	Follow optimal route to exit	Maintain a velocity between 0 and 10 cm/sec
MF.6	Park inside a parking spot	Park 100% within a parking spot within 2 attempts. Be within 35° of parallel with the neighboring vehicles or the lines of the spot, as applicable
MF.7	Exit parking spot	Exit the spot within 2 attempts without collision
MF.8	Sense obstacles in the environment	Avoid obstacles between 1-50 cm high and 2-120 cm wide
MF.9	Avoid infrastructure	Maintain a distance of 30.48 cm (1 ft.) between vehicle and infrastructure
MF.10	Stop in the event of an emergency	Stop within 3 seconds of an emergency (obstacle or internal vehicle error)

Mandatory Non-Functional Requirements

ID	Requirement	Performance Metric(s)
MN.1	Use smartphone app to display vehicle status	95% of messages are received
MN.2	Communicate reliably between local vehicles	Rejoin network within 30 seconds of connection loss
MN.3	Efficiently exits the parking spot	Will take no more than 45 seconds to exit the parking spot
MN.4	Return to user as quickly as possible	The vehicle will arrive at the exit within 90 seconds of receiving the "Return" command
MN.5	Make minimal changes to infrastructure	There will be ZERO changes to the infrastructure
MN.6	Be within stipulated budget	Budget is \$4000

Desirable Functional Requirements

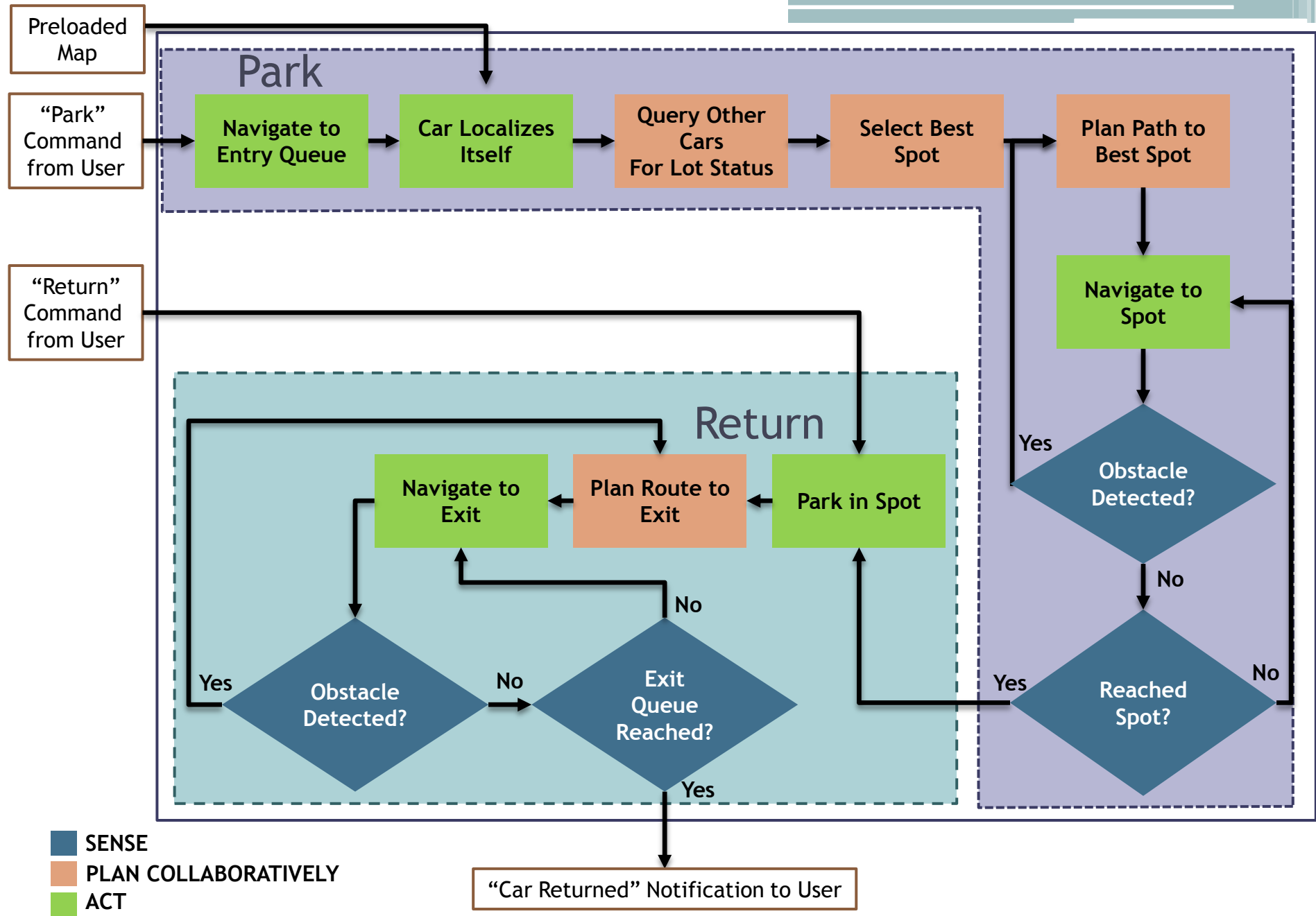
ID	Requirement	Performance Metric(s)
DF.1	Identify optimal parking spot	Identify optimal spot 98% of the time If incorrect spot is chosen, it is within 5% of optimal spot
DF.2	Plan optimal route to spot	Optimal path is chosen 90% of time
DF.3	Follow optimal route to spot	Vehicle maintains a velocity between 0 and 10 cm/sec
DF.4	Avoid other vehicles	Vehicle maintains at least 60.96 cm (2 ft.) between the front of one moving vehicle and the back of another moving vehicle

Desirable Non-Functional Requirements

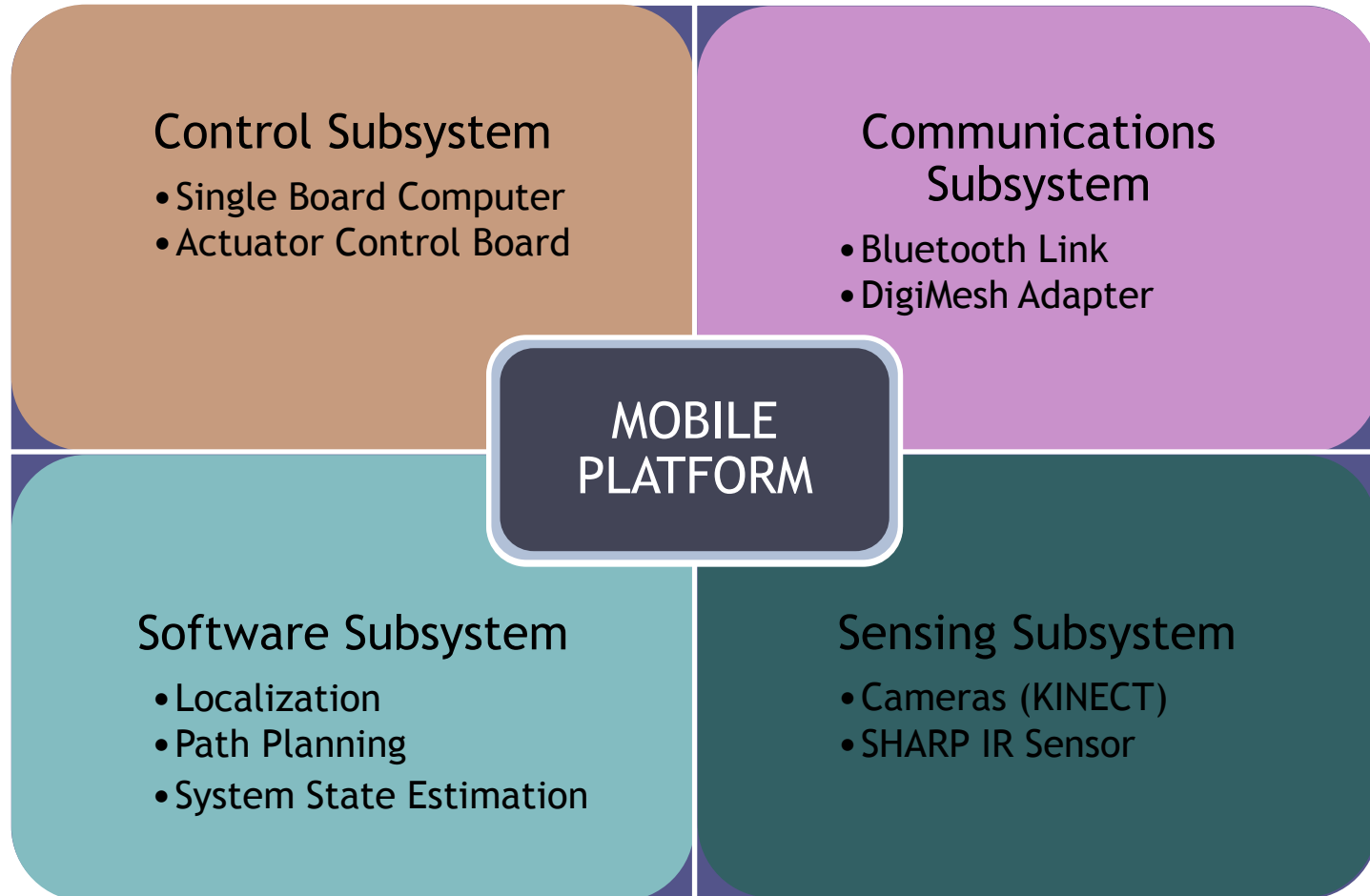
ID	Requirement	Performance Metric(s)
DN.1	Maintain scalable network of vehicles	Network able to accommodate at least 3 vehicles
DN.2	Efficiently maneuver throughout the lot	Vehicle takes the fastest route (in time) 98% of the time
DN.3	Efficiently enter the parking spot	Vehicle backs into parking spot within 2 attempts Takes no more than 45 seconds to back into spot



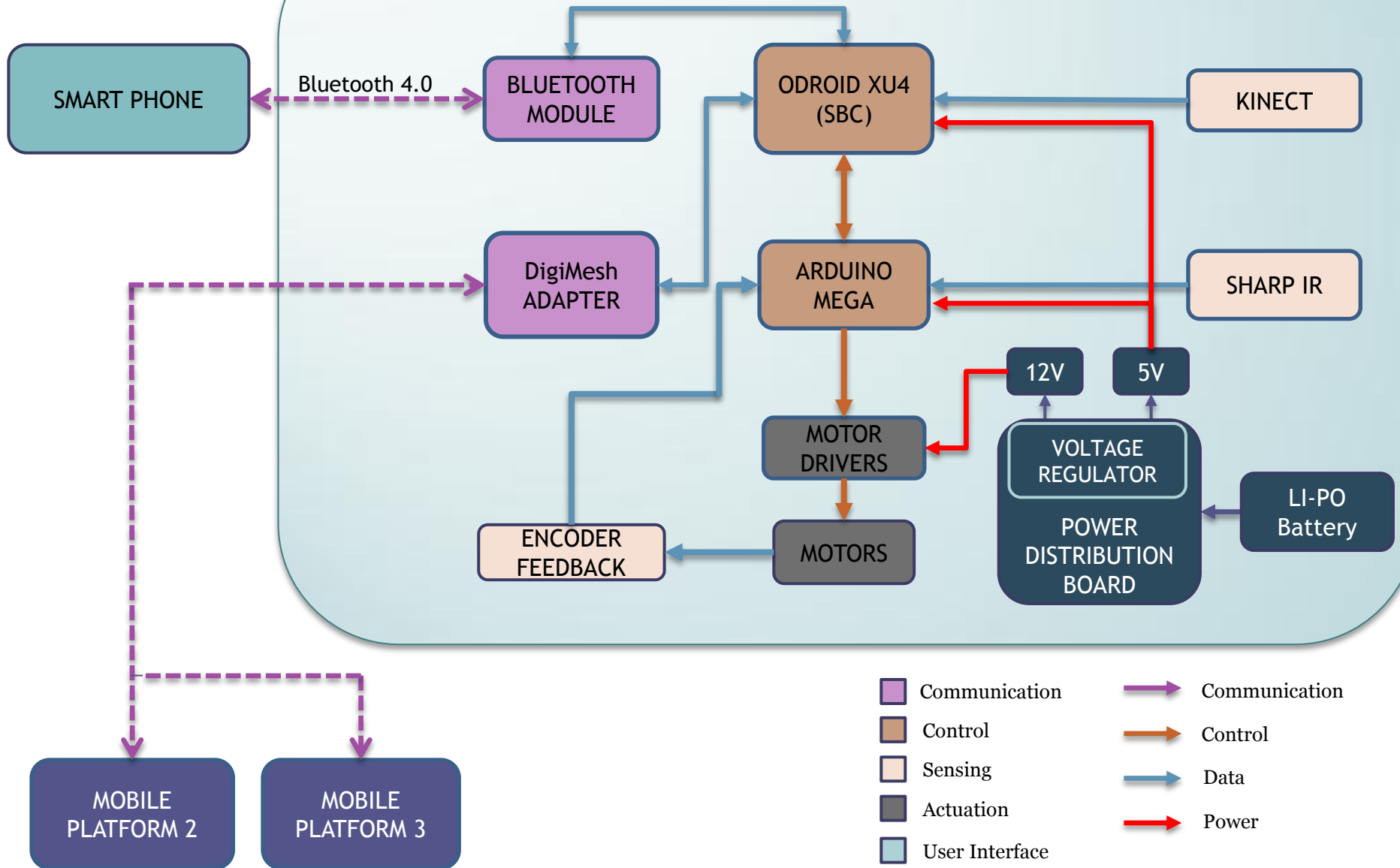
Functional Architecture



Cyber-Physical Architecture

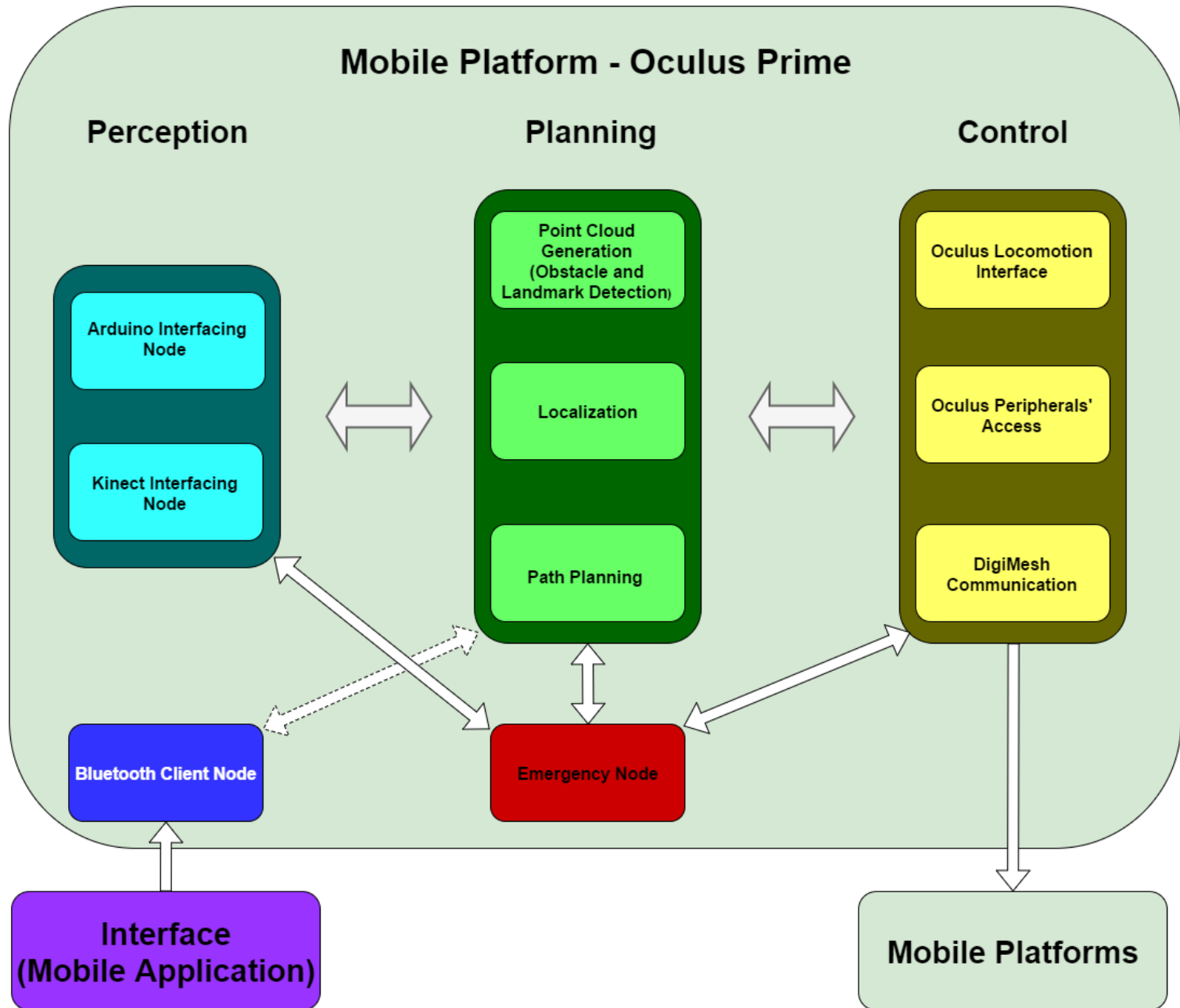


MOBILE PLATFORM 1





Software Architecture

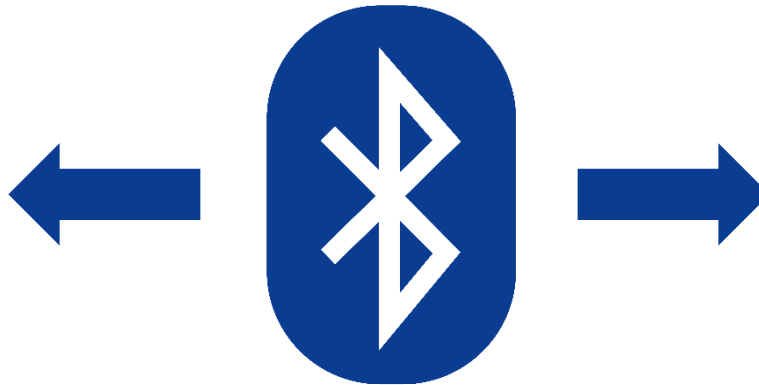
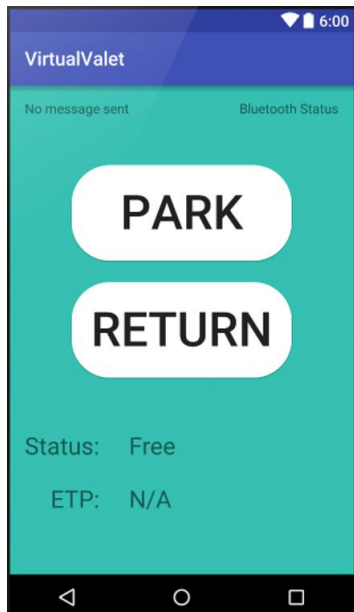


System and Subsystem Descriptions

- User Interface
- Control
- Navigation
- Sensing and Perception
- Communications

User Interface

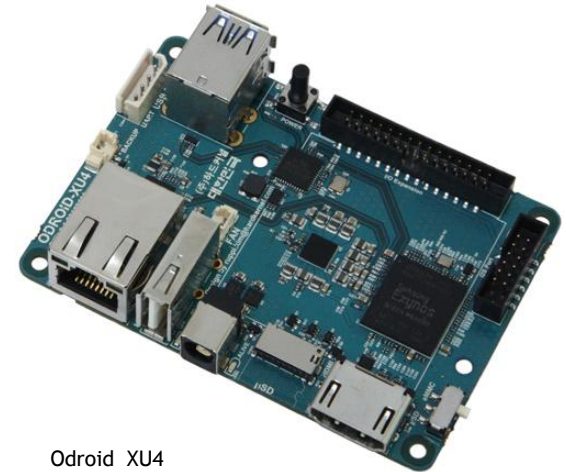
- Android Application
- Bluetooth Link
- Mobile Platform



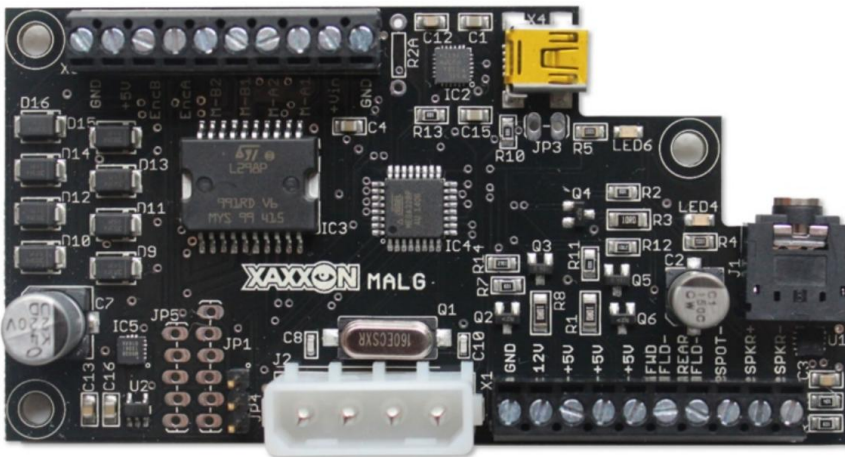
Oculus Prime
<http://www.xaxxon.com/>

Control

- Single Board Computer
- Actuator Control Board
- ROS Environment



Odroid XU4
http://www.hardkernel.com/main/products/prdt_info.php



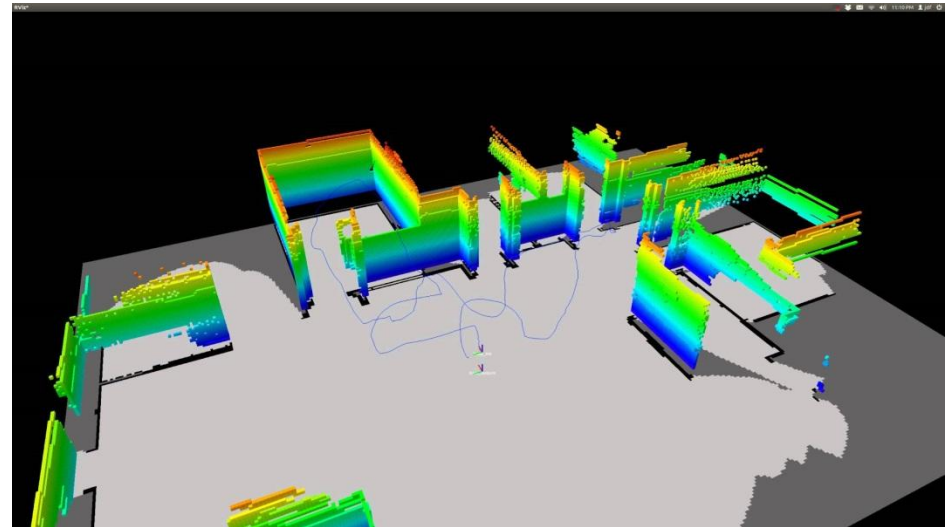
Xaxxon MALG PCB
http://www.xaxxon.com/resources/malg_datasheet.pdf



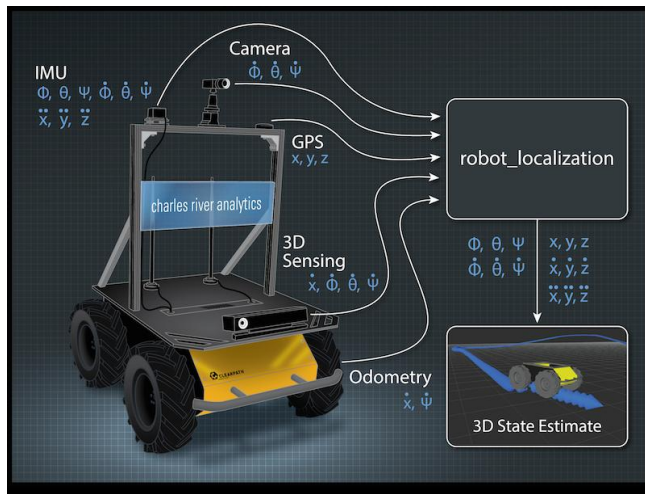
Oculus Prime
<http://www.xaxxon.com/>

Navigation

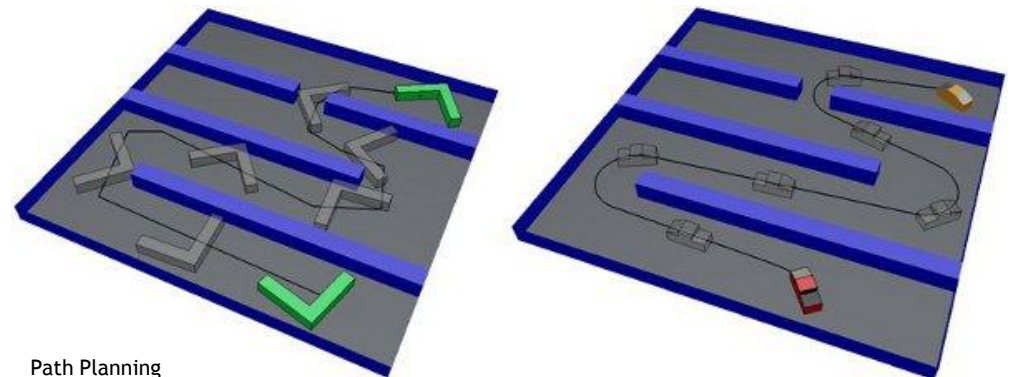
- Map Generation
- Localization
- Path Planning



Visualizing LIDAR data in Rviz
https://www.youtube.com/watch?v=quqF5_ZE_fl



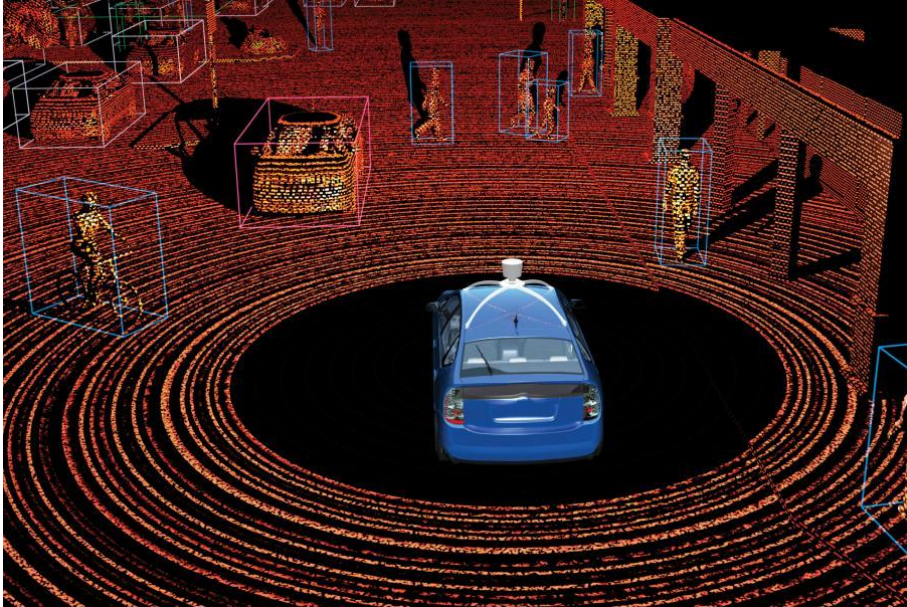
Localization using Sensor Fusion
http://wiki.ros.org/robot_localization



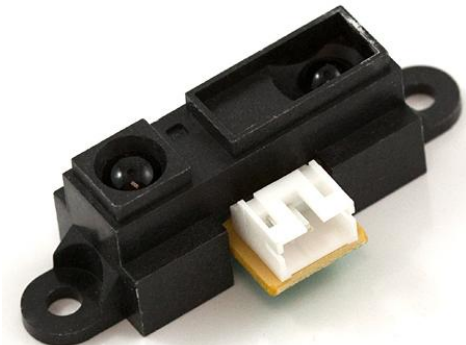
Path Planning
<http://www.coppeliarobotics.com/helpFiles/en/pathPlanningModule.htm>

Sensing and Perception

- Kinect
- SHARP IR



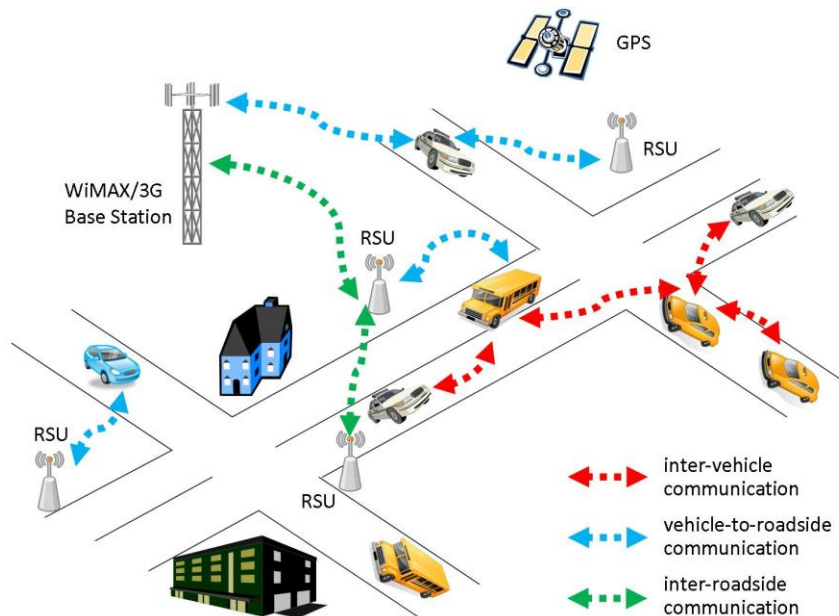
Sensing the Environment
<http://www.universaldesignstyle.com/see-google-self-driving-car-sees/>



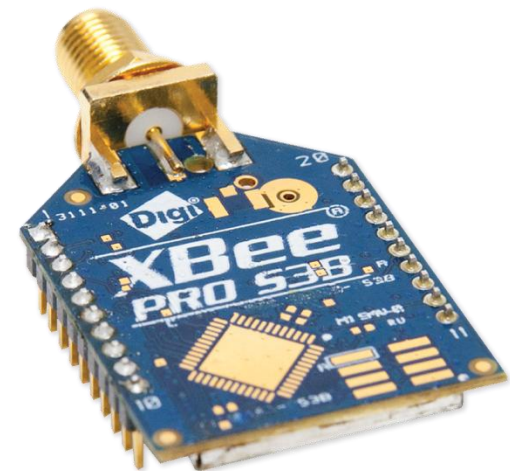
Proximity Sensor
<https://www.sparkfun.com/products/242>

Communications

- Hardware
- Architecture

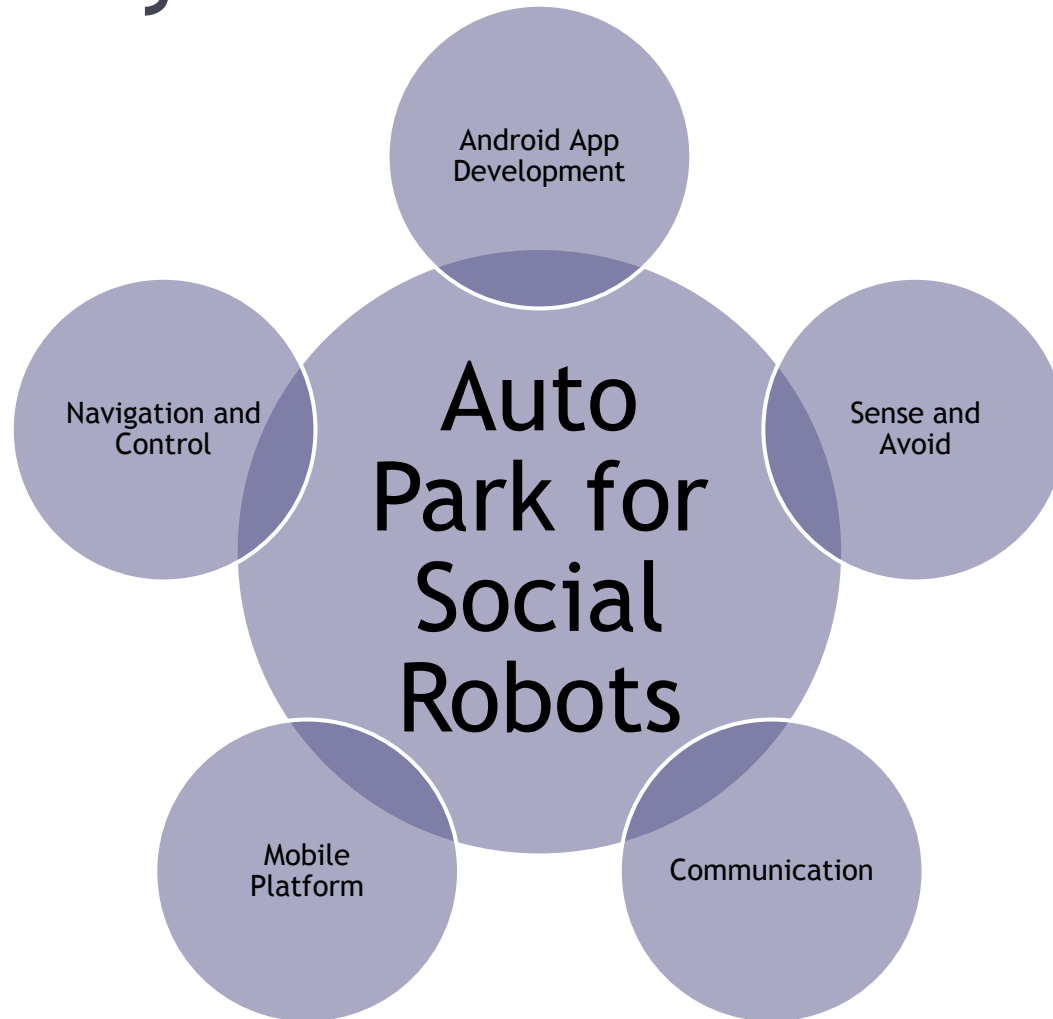


VANETS - George Corser
<https://www.youtube.com/watch?v=DrH-1505-Mg>

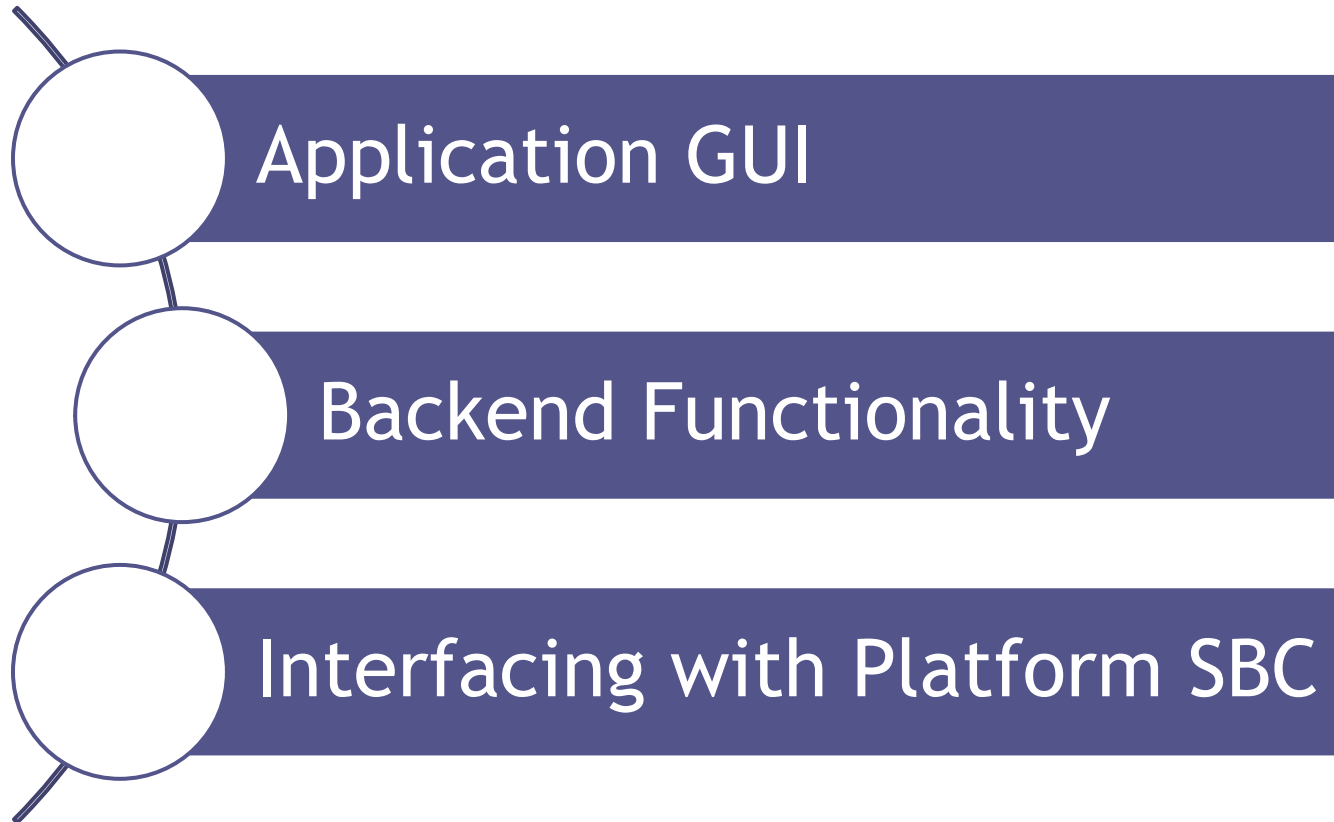


DigiMesh RF 900Mhz Module
<http://www.digi.com/products/xbee-rf-solutions/modules/xbee-pro-900hp>

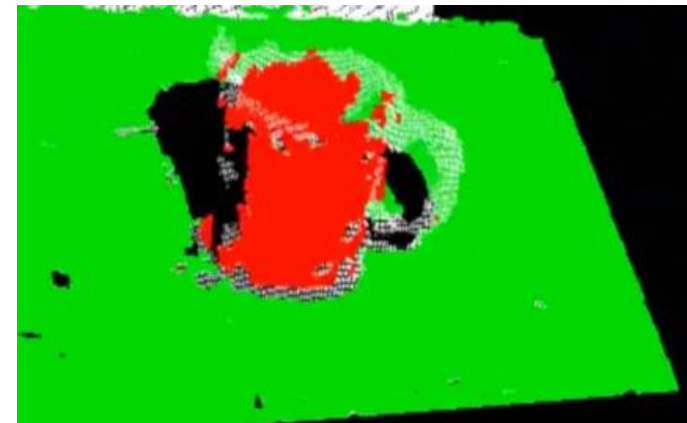
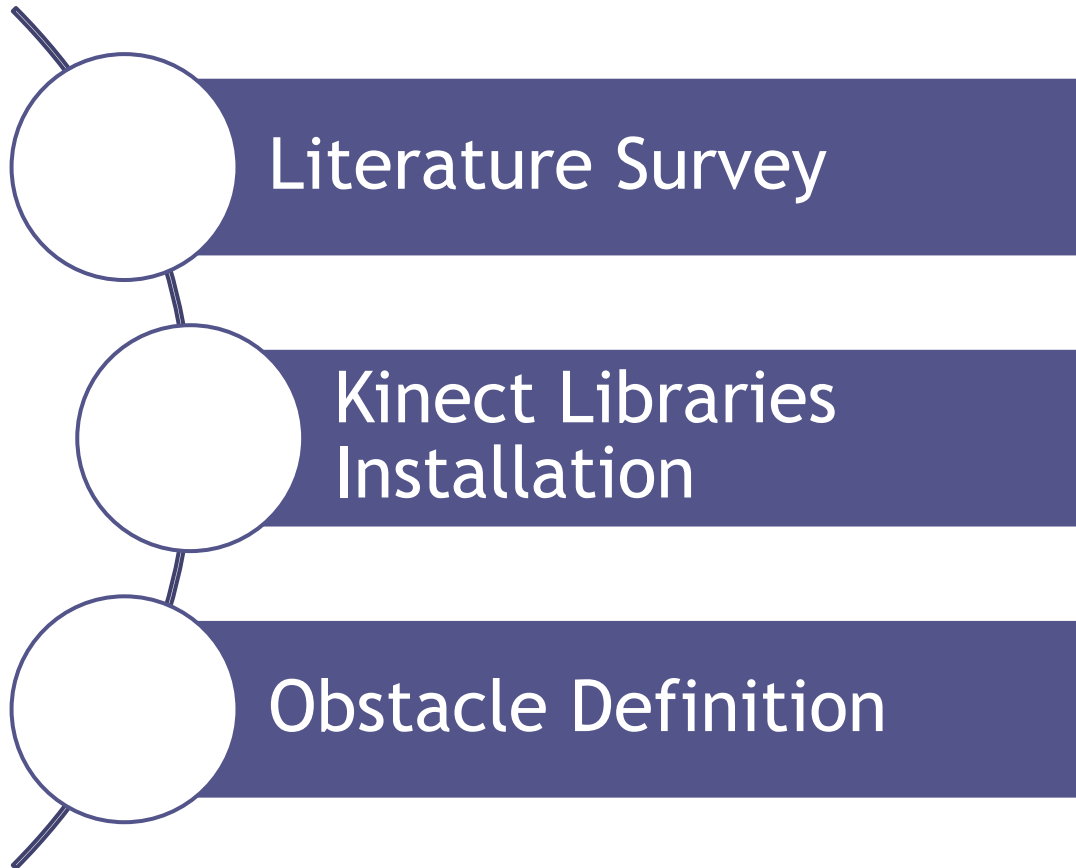
Current System Status



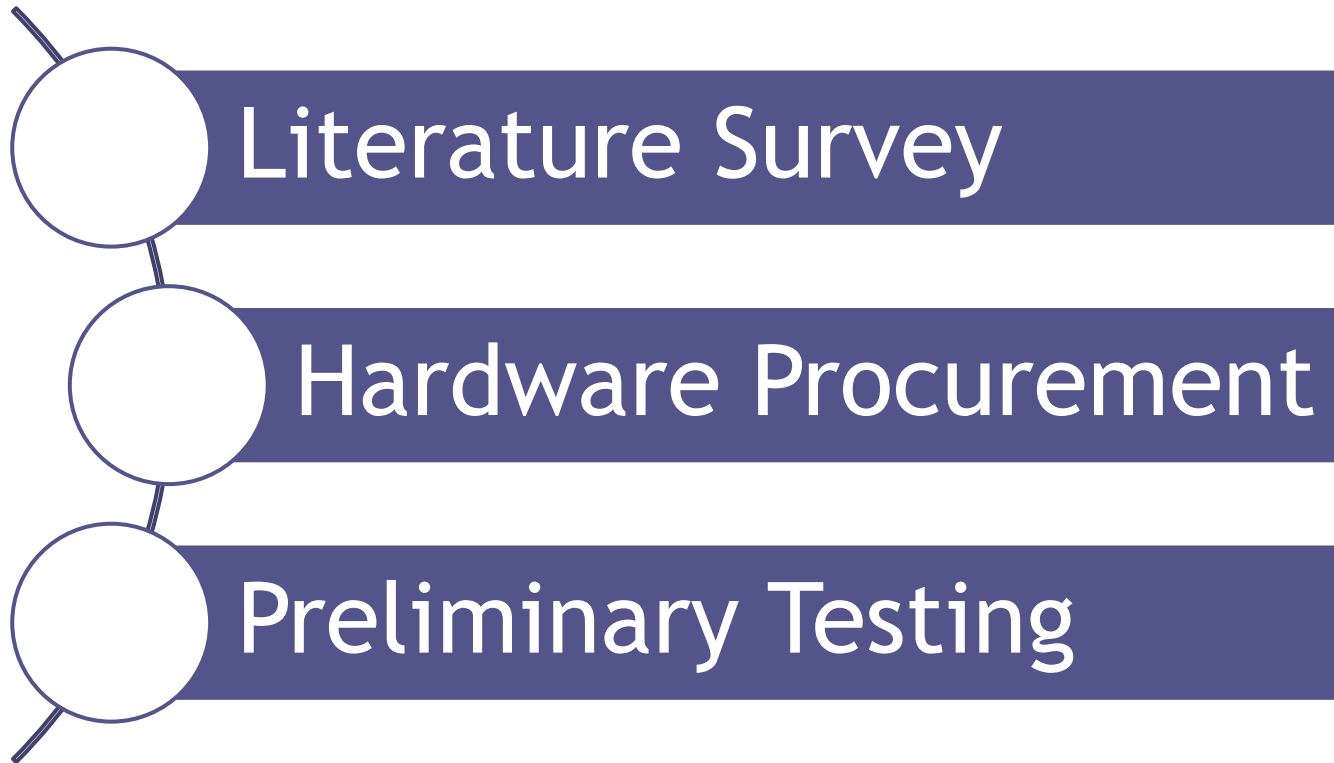
Android App Development



Sensing and Perception



Communication System



Mobile Platform

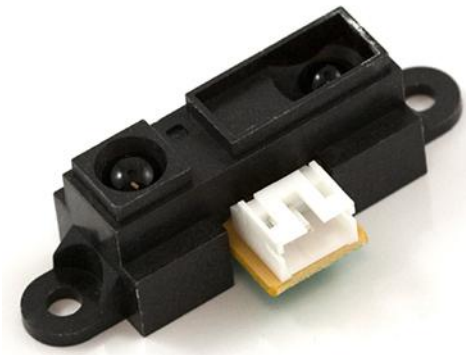
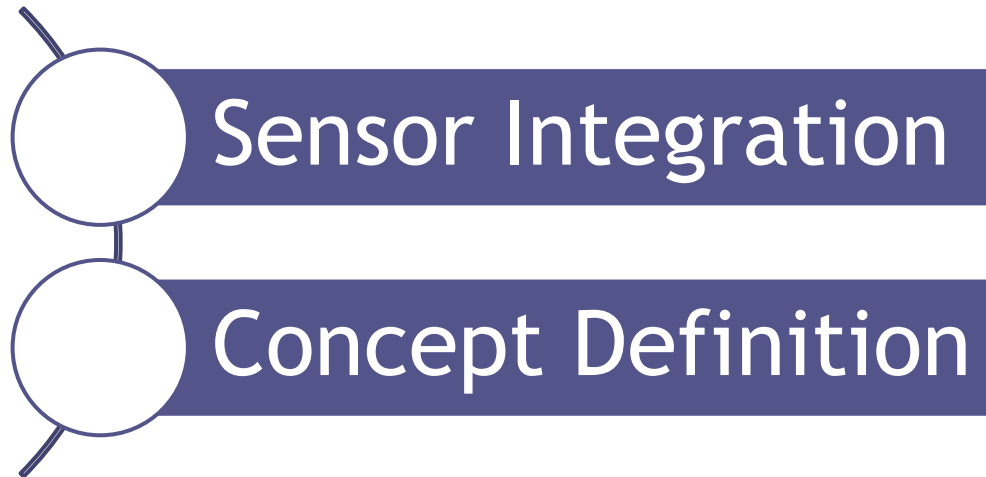


Literature Survey

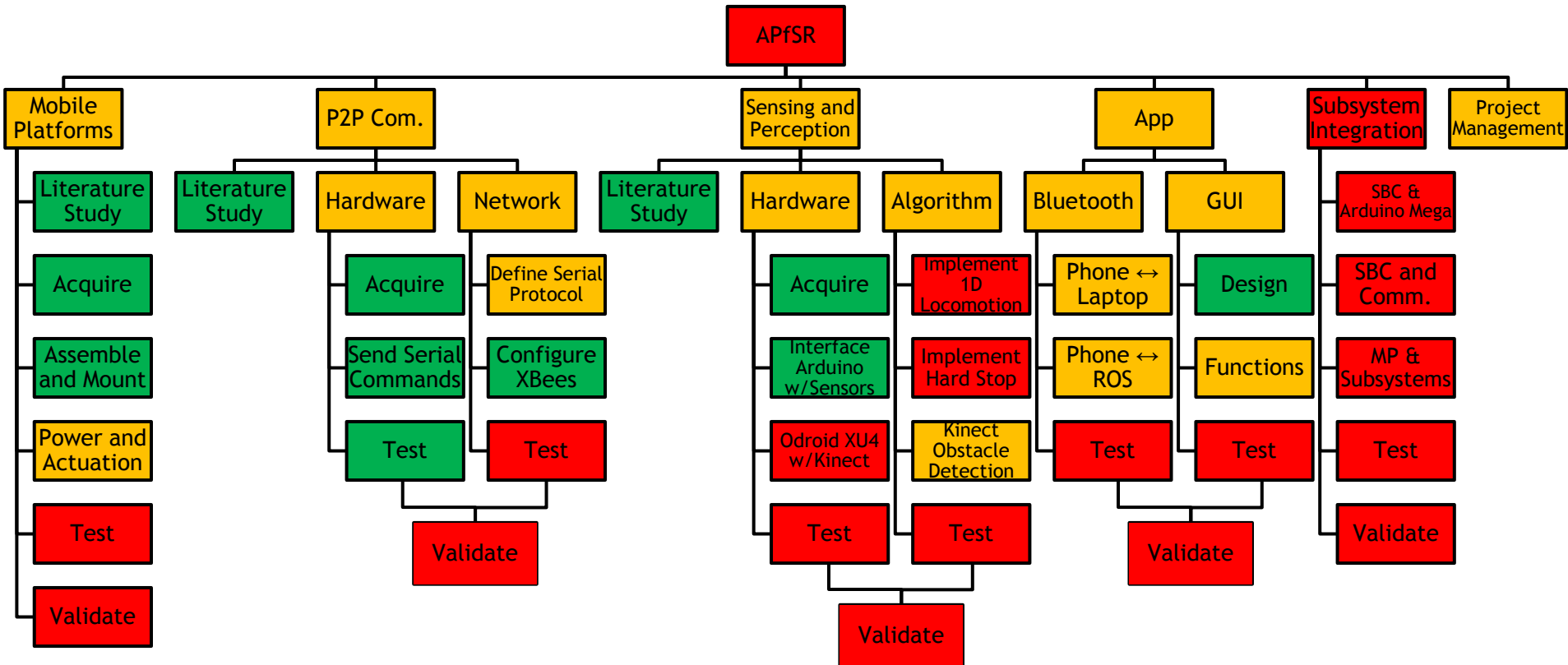
Test Platform Procurement



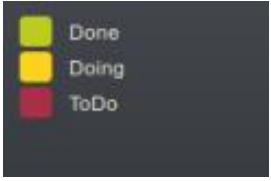
Navigation and Control



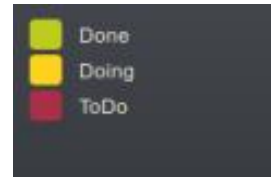
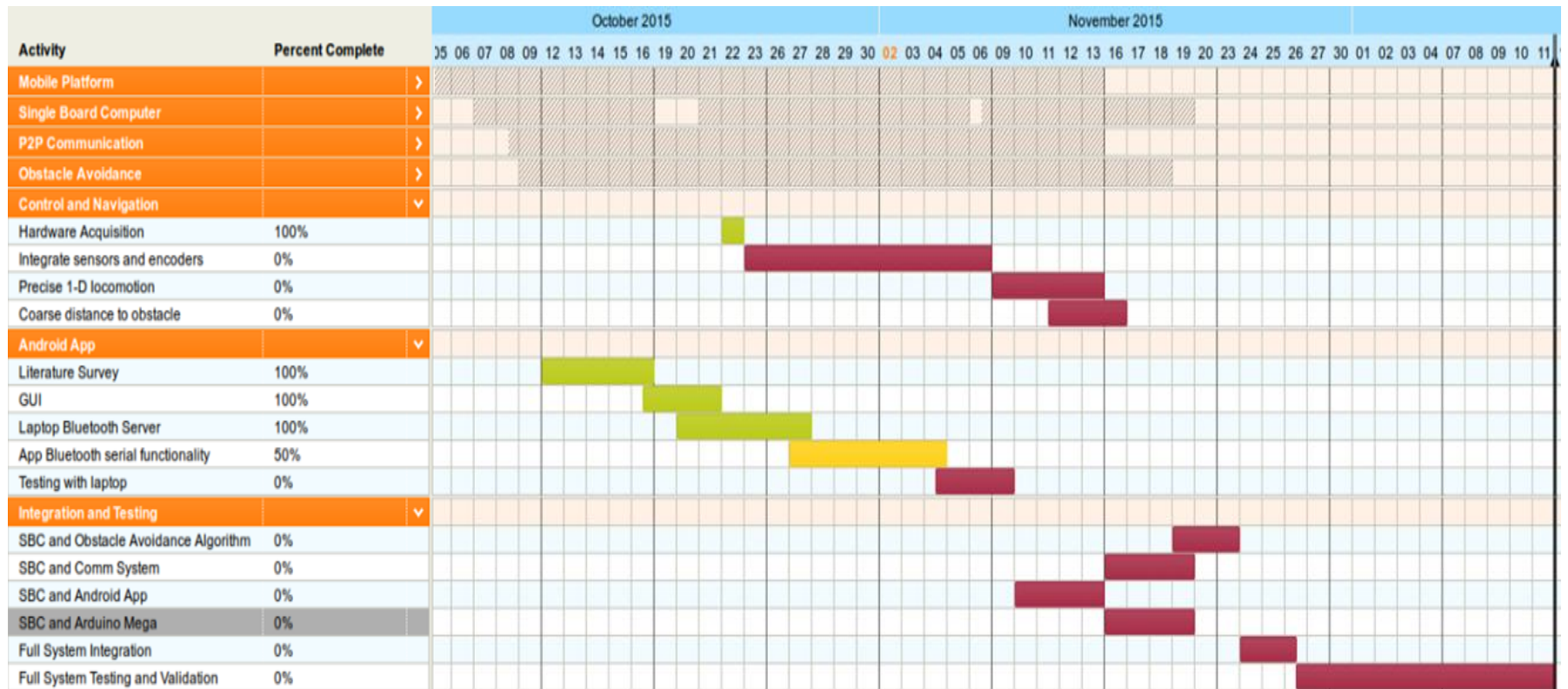
Work Breakdown Structure



Schedule



Schedule



Work Owners

SUBSYSTEM	WORK OWNER
Mobile Platform	Mohak
Control and Navigation	Shivam
Communication	Richa
Android App	Dorothy
SBC	Pranav
Obstacle Detection	Mohak
Project Management	Shivam

High-Level Test Plan

Progress Review 3

- Show progress regarding obstacle detection
- Show progress regarding communication system
- Show integrated Oculus Prime Platform

Progress Review 4

- Integrate obstacle detection with Oculus Prime Platform
- Integrate communication system with Oculus Prime

High-Level Test Plan

Spring Progress Reviews

- Show progress on obstacle avoidance
- Show platforms generating and sharing occupancy maps
- Show progress on path planning and localization
- Design and construct a test parking lot
- Show progress on entering and exiting a parking spot

Fall Validation Experiment

- **Location** : B Floor, Newell-Simon Hall
- **Date**: 3 Dec, 2015
- **Equipment Needed**: Oculus Prime Platform, Odroid XU4, Kinect, Monitor Screen, XBee Pro, Android Phone with Virtual Valet installed
- **Operating Area**: 10m x 10m (Open Space at B Floor)



Fall Demo 1

Task	Success Criteria
“Park” command sent to the mobile platform using the Android app	LED blinks to indicate command received
Vehicle begins locomotion upon receiving the command	Vehicle moves forward
“Return” command sent to the mobile platform via the Android app	Vehicle moves backward to original location

Fall Demo 2

Task	Success Criteria
“Park” command sent to the mobile platform using the Android app	LED blinks to indicate command received
Navigation direction set on second SBC	Platform moves according to set direction
Platform navigates to second position	Vehicle moves forward or backward, as appropriate
While navigating to the spot, the vehicle will encounter an obstacle and stop within a safe distance of the obstacle	Vehicle does not collide with obstacle

Requirements Validated at FVE

- **Functional**

- Receive commands from user via smartphone app (MF.1)
- Share data with other cars (MF.2)
- Sense the environment (static obstacles) (MF.8)
- Navigate through parking lot (MF.10)

- **Non-Functional**

- Communicate reliably between local vehicles (MN.2)
- Network of cars is scalable (DN.1)
- Make minimal changes to infrastructure (MN.5)
- Be within \$4000 budget (MN.6)

Requirements Validated at FVE

- **Performance**

- Establish communication with other vehicles within 30 seconds
- Be able to handle collaboration between 2 vehicles
- Detect obstacles within 20 cm of vehicle
- Detect obstacles 1-50 cm high and 2-120 cm wide.

Spring Validation Experiment

- **Location:** B Floor, Newell-Simon Hall
- **Date:** May, 2016
- **Logistics:** Oculus Prime Platform(3), Odroid XU4 (3), Kinect (3), Monitor Screen, XBee Pro DigiMesh Adapter (3), Android Phone with Virtual Valet installed, Mock Parking Lot
- **Operating Area:** 10m x 10m (Open Space at B Floor)

Spring Demo

Task	Success Criteria
“Park” command sent to three mobile platform in succession using three Android phones with the app	LEDs blink to indicate command received
Mobile platforms will enter the parking lot and collaborate with other vehicles to choose the optimal parking spots	The three spots closest to the exit are chosen
Mobile platforms will navigate along optimal paths to the spot	The paths with the least amount of time are chosen
When a vehicle encounters an obstacle, it will plan a path around it	The platforms will not hit obstacles and will complete their journey

Spring Demo

Task	Success Criteria
A notification will be sent to each user when their vehicle is parked	Notification is received by three separate phones
When each user sends the command to return, the robot will exit the parking spot and navigate towards the exit spot along the optimal path	No collisions occur and mobile platforms exit as quickly as possible
When it reaches the exit, it will send the user a notification stating that it is at the exit	Apps update accordingly and notifications are received on three separate phones

Remaining Requirements Validated at SVE

- **Functional**

- Plan optimal route to exit (MF.4)
- Follow optimal route to exit (MF.5)
- Park inside a parking spot (MF.6)
- Exit parking spot (MF.7)
- Avoid infrastructure (MF.9)
- Identify optimal parking spot (DF.1)
- Plan optimal route to spot (DF.2)
- Follow optimal route to spot (DF.3)
- Avoid other vehicles (DF.4)

- **Non-Functional**

- Use smartphone app to display vehicle status (MN.1)
- Efficiently exits the parking spot (MN.3)
- Return to user as quickly as possible (MN.4)
- Efficiently maneuver throughout the lot (DN.2)
- Efficiently enter the parking spot (DN.3)

Budget

Item	Estimation	Current	Future
Mobile Platform (Oculus Prime)	\$2200	\$550	\$1650
MS Kinect	\$450	\$0	\$450
XBEE Pro DIGIMESH Adaptor	\$500	\$200	\$300
Electronics	\$700	\$100	\$600
Hardware	\$150	\$0	\$150
TOTAL	\$4000 (100%)	\$850 (21%)	\$3150 (79%)

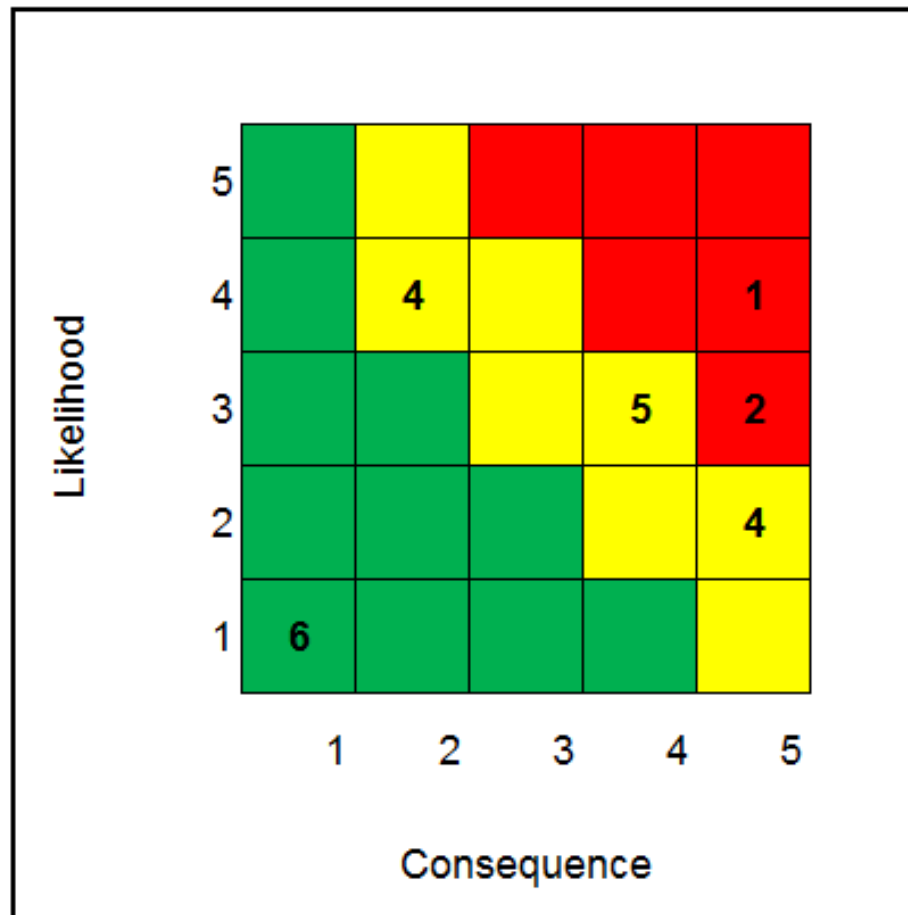
Risk Management

ID	Description	Owner	Area of Impact	Mitigation Plan	Status
1	No Mobile Platform	Mohak	Technical Schedule Cost	Purchase test platform Email list of MPs to sponsor Meet with Sponsor	In Progress
2	Inadequate Mobile Platform	Shivam	Technical	Review platform needs Only select adequate platform	Almost Closed
3	Unsuitable Smartphone Interface	Dorothy	Technical Programmatic	Frequent and Extensive Testing	Open
4	Subsystem Incompatibility	Pranav	Technical Schedule Cost Programmatic	Research on ROS to ensure compatibility Carry out low level cross compatibility tests Create an architecture to ease integration	In Progress

Risk Management

ID	Description	Owner	Area of Impact	Mitigation Plan	Status
5	Too Many Requirements	Shivam	Schedule Programmatic	Trimmed requirements Separated Mandatory from Desirable Appointed PM Begin big weekly scrums Add Kanban cards to lab workspace	In Progress
6	Inaccurate Parking Lot and Obstacles	Richa	Programmatic	Analyze parking lots IRL Scale to match mobile platform	Open

Risk Management



Thank you!

Questions?