

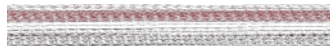
# Autonomous Reaming for Total Hip Replacement (ARTHUR)



## Progress Review - 2

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2 March, 2022





# Previously

## Validation

- Camera's serial number is printed. Validation
  - Geometry file is loaded. Validation #1
- #2

```
gsethi2409@gsethi2409:~/catkin_ws$ rosrn atracys_publisher camera_node
Running camera node
Detected one stk 180 with serial number 0x9b00000b34bd0828 Validation
Enable onboard processing #1
Disable images sending
Loading geometry 1, composed of 3 fiducials Validation
Loaded fiducial 0 (0, 11, 3)
Loaded fiducial 1 (-15, -26.08, 3) #2
Loaded fiducial 2 (16.59, -20.95, 3)
.....
```

Validation of Test 1: Reading and displaying camera's serial number

$$\min_{u_k, k \in [1, H]} \frac{1}{2} (z_H - z_d)^T Q (z_H - z_d) + \sum_{k=1}^{H-1} \frac{1}{2} (z_k - z_d)^T Q (z_k - z_d) + \frac{1}{2} u_k^T R u_k$$

$$\text{s.t.} \quad \begin{bmatrix} x_{k+1} \\ \dot{x}_{k+1} \\ y_{k+1} \\ \dot{y}_{k+1} \\ z_{k+1} \\ \dot{z}_{k+1} \\ \phi_{k+1} \\ \dot{\phi}_{k+1} \\ \theta_{k+1} \\ \dot{\theta}_{k+1} \\ \psi_{k+1} \\ \dot{\psi}_{k+1} \end{bmatrix} = \begin{bmatrix} x_k + \dot{x}_k h \\ \dot{x}_k + u_{x,k} h + F_{x,k} h \\ y_k + \dot{y}_k h \\ \dot{y}_k + u_{y,k} h + F_{y,k} h \\ z_k + \dot{z}_k h \\ \dot{z}_k + u_{z,k} h + F_{z,k} h \\ \phi_k + \dot{\phi}_k h \\ \dot{\phi}_k + u_{\phi,k} h + M_{\phi,k} h \\ \theta_k + \dot{\theta}_k h \\ \dot{\theta}_k + u_{\theta,k} h + M_{\theta,k} h \\ \psi_k + \dot{\psi}_k h \\ \dot{\psi}_k + u_{\psi,k} h + M_{\psi,k} h \end{bmatrix}$$

$$\|F_{external}\| \leq F_{Max}$$

$$\|V_k\| \leq V_{Max}$$

$$\|x_k - x_d\| \leq \varepsilon$$

$$\|y_k - y_d\| \leq \varepsilon$$

Preliminary controls formulation



# Schedule

Schedule			
Identifier	Capability Milestone(s)	Associated Tests	System Requirements
<b>Progress Review 1</b> 2/16/2022	- Test camera health and camera discovery via a ROS Node.	Test 1	M.F.1
<b>Progress Review 2</b> 3/2/2022	- Broadcast marker pose as a ROS transform & ROS topic  - Validate the preliminary performance of the registration algorithm chosen	Test 2  Test 3  Test 4	M.F.1  M.F.3  M.N.1





# Hardware: Robot Manipulator!



Figure: Workspace setup



## Kinova Gen3

- Available until December 2022
- On-going discussions on porting code to Kinova Link-6 when APIs are made available



# Progress Review #2 Tests

- ✓ Marker Pose Detection Test Perception and Sensing
- ✓ Marker Pose Visualization Test Perception and Sensing
- ✓ Preliminary Point Cloud Registration Test Perception and Sensing
- ✓ Documentation Perception and Sensing

## Further Updates

- ✓ Registration Perception and Sensing
- ✓ Controls Planning and Controls
- ✓ Simulation Planning and Controls
- ✓ Hardware Hardware



# Progress Review - 2

## Tests



# Test 2: Marker Pose Detection Test

**Goal:** Read camera measurements from a ROS Node, identify the fiducial points with a pre-loaded geometry file and print the 6DOF marker pose.

**Approach:** Add functionality onto the previously developed camera\_node to detect marker poses using the provided Atracsys SDK.

Test 2:	
Marker Pose Detection Test	
Objective	
Test fiducial marker detection via a ROS Node.	
Equipment	MRSD Desktop 2, Atracsys SpyTrack 300 Camera, Markers
Elements	Perception Subsystem
Personnel	Gunjan Sethi
Location	NSH Basement
Procedure	
<ol style="list-style-type: none"><li>1. Run the camera_node ROS Node and wait for the node to discover the camera.</li><li>2. Wait for the ROS Node to load the geometry file.</li><li>3. Place markers in front of the camera.</li></ol>	
Validation	
<ul style="list-style-type: none"><li>- Camera's serial number is printed.</li><li>- Geometry file is loaded.</li><li>- The marker pose is printed.</li></ul>	



## Test 2: Marker Pose Detection Test

SNo.	Approach	Pros	Cons
1	Develop custom functions for triangulation and marker pose detection.	<ul style="list-style-type: none"><li>- Deep understanding of codebase.</li><li>- Lighter implementation</li></ul>	<ul style="list-style-type: none"><li>- Complex s/w engineering issues</li><li>- Writing low-latency code is difficult</li></ul>
2	Use marker pose detection APIs from Atracsys SDK	<ul style="list-style-type: none"><li>- Preprocessing of images not required.</li><li>- Robust, well-tested codebase.</li></ul>	<ul style="list-style-type: none"><li>- Cannot resolve any latency blocks.</li><li>- Less documentation - customization will be time-consuming</li></ul>



## Test 2: Marker Pose Detection Test

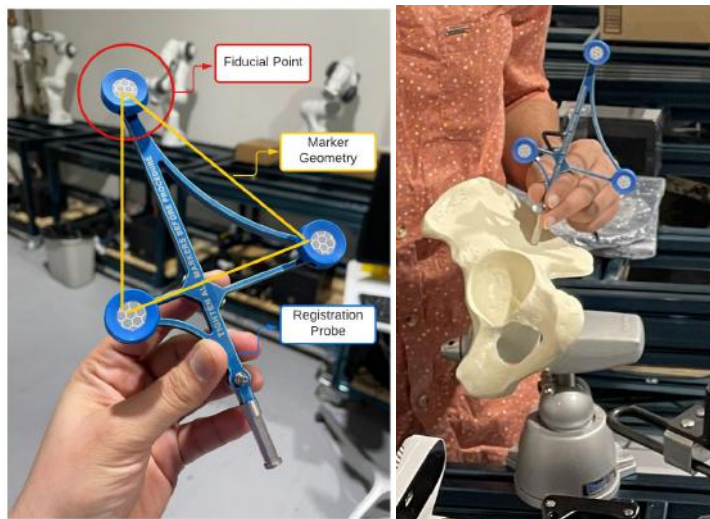


Figure: Marker (left) Usage of Marker on Registration Probe (right)

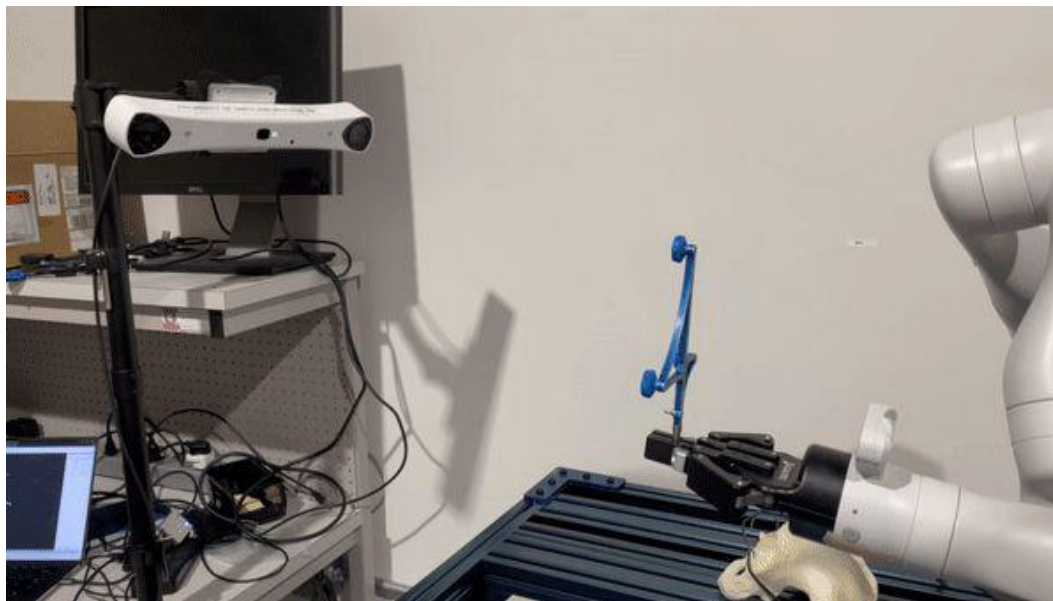


Figure: Test 2 Setup



# Test 2: Marker Pose Detection Test

## Results:

- ✓ Camera's serial number printed
- ✓ Geometry file loaded
- ✓ Marker pose printed in terminal

```
PROBLEMS 8 OUTPUT TERMINAL DEBUG CONSOLE
Right Count: 3
Fiducials Count- 0
Found!

geometry 9990
, rotation (-0.41 -0.91 0.05 -0.90 0.42 0.11 -0.12 -0.01 -0.99)
, trans (157.47 105.72 677.90), error 0.185

Publishing--
Raw Data Count-
Left Count: 3
Right Count: 3
Fiducials Count- 0
Found!

geometry 9990
, rotation (-0.41 -0.91 0.06 -0.90 0.42 0.11 -0.12 -0.01 -0.99)
, trans (157.42 104.99 678.79), error 0.185

Publishing--
Raw Data Count-
Left Count: 3
Right Count: 3
Fiducials Count- 0
Found!

geometry 9990
, rotation (-0.41 -0.91 0.06 -0.90 0.42 0.11 -0.12 -0.00 -0.99)
, trans (157.38 104.41 679.62), error 0.185

□
0
```



## Test 2: Marker Pose Detection Test

### Challenges:

→ *The code was not reliable; marker would not be detected robustly.*

- Issue was resolved by marker recalibration
- Re-calibration of the marker geometry was performed using the GUI
- New geometry loaded onto the GUI to test the marker detection robustness
- The results were as expected within the error tolerance values



# Test 2: Marker Pose Detection Test

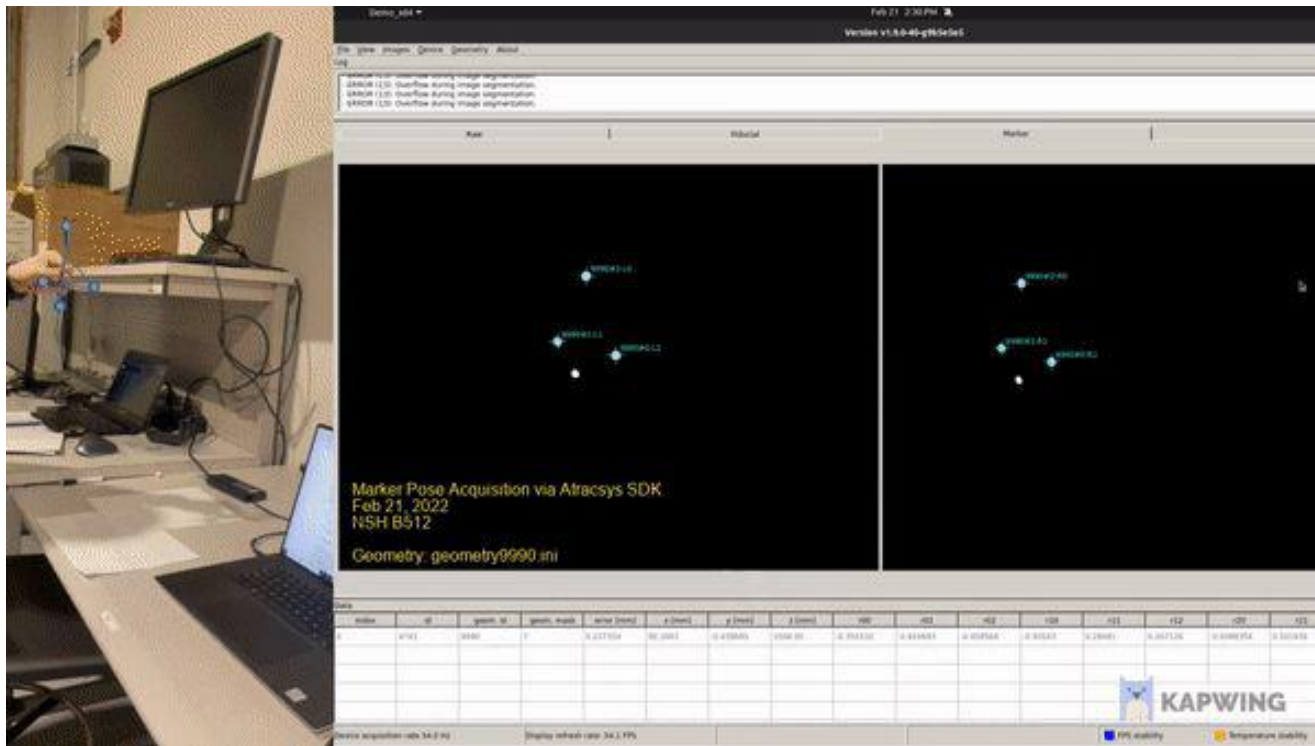


Figure: Marker Re-calibration Results



# Test 3: Marker Pose Visualization Test

## Goal:

- **Part 1.** Publish 6-DoF marker pose on a ROS topic & broadcast the transform.
- **Part 2.** Visualize the marker frame on RViz at >50Hz

Test 3:	
Marker Pose Visualization Test	
Objective	
Test the publishing of marker poses onto a ROS topic and visualizing markers using RViz.	
Equipment	MRSD Desktop 2, Atracys SpryTrack 300 Camera, Markers
Elements	Perception Subsystem
Personnel	Gunjan Sethi
Location	NSH Basement
Procedure	
<ol style="list-style-type: none"><li>1. Run the camera_node ROS Node and wait for the node to discover the camera.</li><li>2. Wait for the ROS Node to load the geometry file.</li><li>3. Place markers in front of the camera.</li><li>4. Run rostopic command-line tool to view messages on the marker-pose topic in ROS.</li><li>5. Run RViz</li></ol>	
Validation	
<ul style="list-style-type: none"><li>- Camera's serial number is printed.</li><li>- Geometry file is loaded.</li><li>- rostopic command line shows marker poses.</li><li>- Markers appear on RViz.</li></ul>	



# Test 3: Marker Pose Visualization Test

## Approaches (Rotation Matrix to Quaternion)

Convert the incoming Marker frame to geometry\_msgs/PoseStamped Message type.

SNo.	Approach	Pros	Cons
1	Use Eigen	<ul style="list-style-type: none"><li>- Well tested code</li><li>- Low latency</li><li>- Popular choice</li></ul>	<ul style="list-style-type: none"><li>- Typecasting to Eigen message to ROS message required</li></ul>
2	Use tf libraries (rot_to_quat)	<ul style="list-style-type: none"><li>- Well tested code</li><li>- No typecasting required</li><li>- Popular choice</li></ul>	<ul style="list-style-type: none"><li>- Deprecated functions; several dependency issues</li></ul>
3	Write a custom function	<ul style="list-style-type: none"><li>- Very simple implementation</li></ul>	<ul style="list-style-type: none"><li>- Need to perform robust testing and ensure FPS retention</li></ul>



# Test 3: Marker Pose Visualization Test

## Results

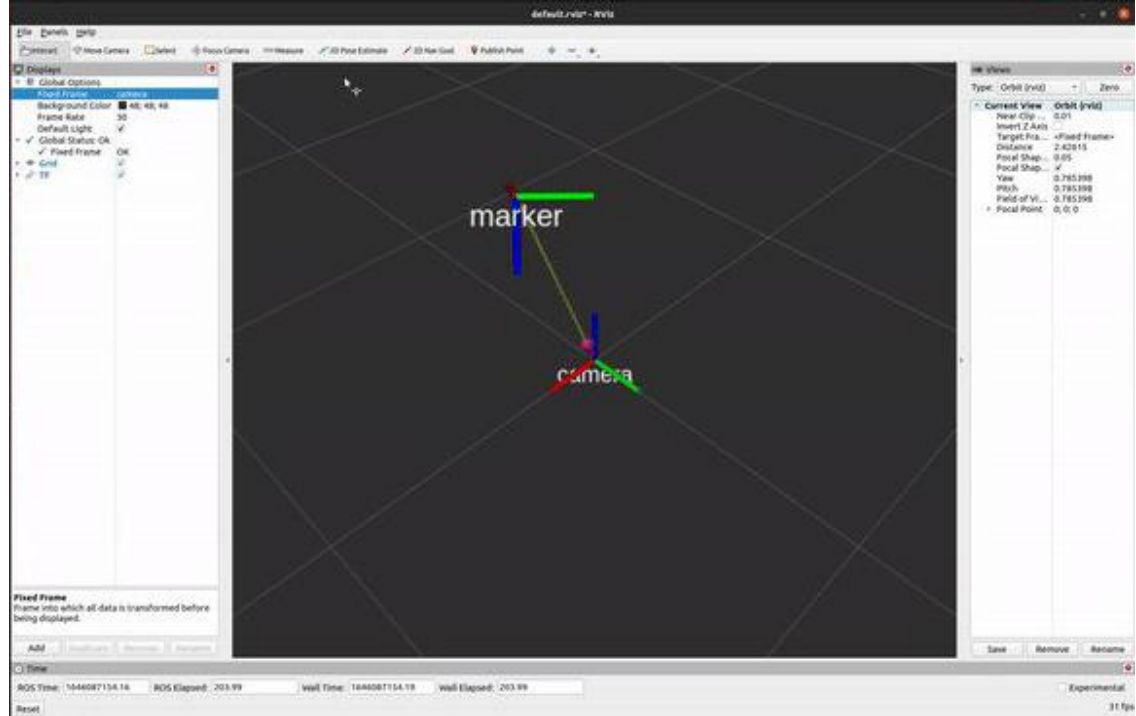
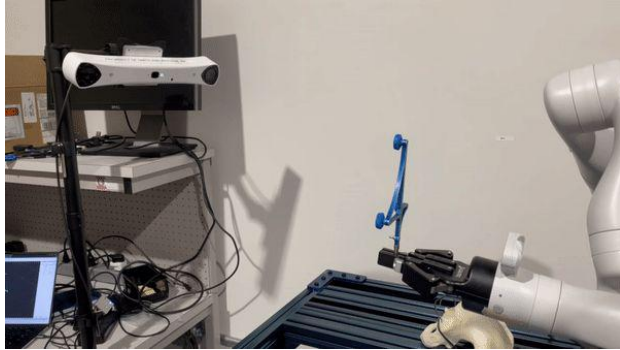
- ✓ Camera's serial number is printed.
- ✓ Geometry file is loaded.
- ✓ Pose published to a topic & appears on command-line (Part 1)
- ✓ Marker frame visualized on RViz (Part 2)

```
372
PROBLEMS 8 OUTPUT TERMINAL DEBUG CONSOLE

position:
  x: 179.99940490722656
  y: 103.96468353271484
  z: 912.7316284179688
orientation:
  x: -0.3068847728014501
  y: 0.938043516281239
  z: 0.15992793507447184
  w: 0.017864646773225443
---
position:
  x: 179.0535430908203
  y: 103.69467163085938
  z: 912.8483276367188
orientation:
  x: -0.29747654264783296
  y: 0.9412360136353184
  z: 0.1588864334747869
  w: 0.01837320192802982
---
position:
  x: 178.1487579345703
  y: 103.60475158691406
  z: 912.953857421875
orientation:
  x: -0.28920635113952475
  y: 0.9440958690333532
  z: 0.15711438162071895
  w: 0.018914201556084274
---
```

Figure: Marker Detection Test Results

# Test 3: Marker Pose Visualization Test



```
subscribed to [/marker_poses]
average rate: 54.009
  min: 0.010s max: 0.026s std dev: 0.00163s window: 54
average rate: 54.021
  min: 0.010s max: 0.026s std dev: 0.00120s window: 109
average rate: 54.035
  min: 0.010s max: 0.026s std dev: 0.00102s window: 163
average rate: 54.026
  min: 0.010s max: 0.026s std dev: 0.00092s window: 217
average rate: 54.031
  min: 0.010s max: 0.026s std dev: 0.00085s window: 271
average rate: 54.035
  min: 0.010s max: 0.026s std dev: 0.00102s window: 325
average rate: 54.029
  min: 0.010s max: 0.026s std dev: 0.00097s window: 379
average rate: 54.033
  min: 0.010s max: 0.026s std dev: 0.00092s window: 433
average rate: 54.035
  min: 0.010s max: 0.026s std dev: 0.00088s window: 487
average rate: 54.032
  min: 0.010s max: 0.026s std dev: 0.00085s window: 541
average rate: 54.034
  min: 0.010s max: 0.027s std dev: 0.00095s window: 595
average rate: 54.036
  min: 0.010s max: 0.027s std dev: 0.00092s window: 649
```

Figure: Marker TF Broadcasting on RViz





# Test 3: Marker Pose Visualization Test

## Challenges:

- TF functions not supported on TF2
  - ◆ Lack of functionality to convert rotation matrices to quaternion in TF2
  - ◆ TF2 required quaternion for rotation - did not support rotation matrices
- Eigen to ROS TF message conversion
  - ◆ Eigen outputs needed to be extracted and type-casted to ROS compatible dependencies
- Debugging Missing Dependencies
  - ◆ CMake Errors were always not indicative of the root issue - debugging this took time
- Marker TF not visible on RViz
  - ◆ Units conversions and flipping of coordinate axes



# Test 4: Preliminary Point Cloud Registration Test

## Overview:

**Goal:** Validate the ability of the chosen algorithm to register the **simulated** acetabulum point cloud with the 3D scanned point cloud of the pelvis

**Approach:** Improve upon the ICP registration package offered by Open3D

Test 4:	
Preliminary Point Cloud Registration Test	
Objective	
Validate the selection of the registration algorithm for the use-case and test the ability of the registration algorithm to register the simulated fiducial points onto the pelvis point cloud.	
Equipment	MRSD Desktop 2, Atracys SpryTrack 300 Camera, Markers
Elements	Perception Subsystem
Personnel	Kaushik Balasundar
Location	NSH Basement
Procedure	
<ol style="list-style-type: none"><li>1. Load two pointsets, one of the complete pelvis model and the other of the downsampled point cloud from the surface of the acetabulum.</li><li>2. Run the selected registration algorithm and visually validate the transformation from pointcloud A to pointcloud B.</li></ol>	
Validation	
- Pointcloud B needs to be roughly overlapping with pointcloud A's acetabulum region to indicate that the registration has taken place.	

# Test 4: Preliminary Point Cloud Registration Test

## Approaches: Algorithms & Tools

- **Tools: Open3D / ITK / PCL**
  - Python-friendly
  - Prior experience
- **Algorithms: Iterative Closest Point / Learning-based Methods**
  - Native Open3D implementations & support
  - Industry standard for several years
  - Verified as a reliable method in other medical robotics applications

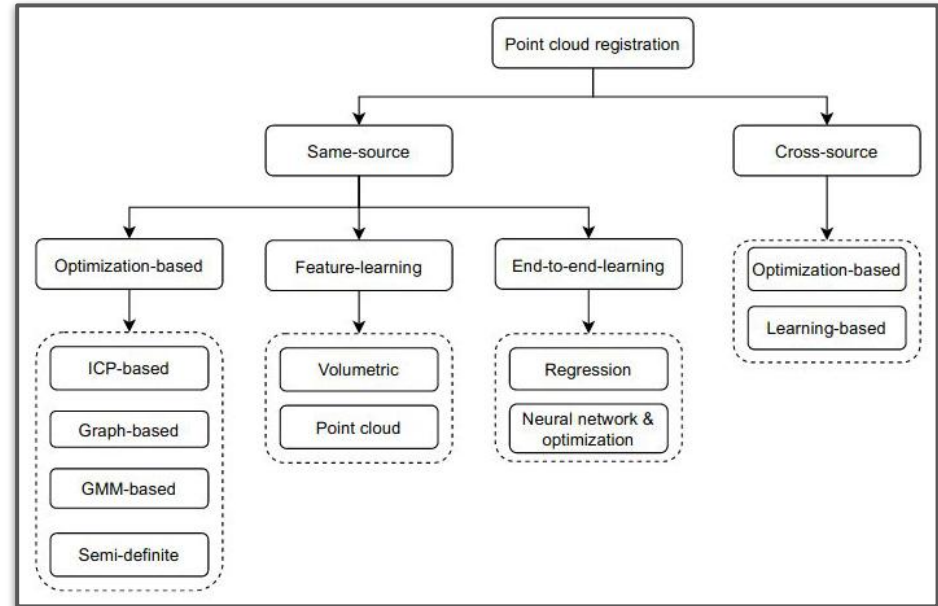


Figure: Registration Methods Overview

# Test 4: Preliminary Point Cloud Registration Test

## Approaches: Acquiring Test Model for Registration

- Off-the-shelf 3D model
- 3D scan model using Laser scanner (Konica Minolta Vivid 9i)
- 3D scan model using Camera / LiDAR setup (iPAD Pro / Kinect)

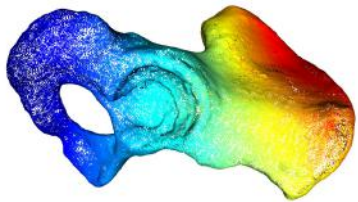


Figure: Off-the-shelf 3D model

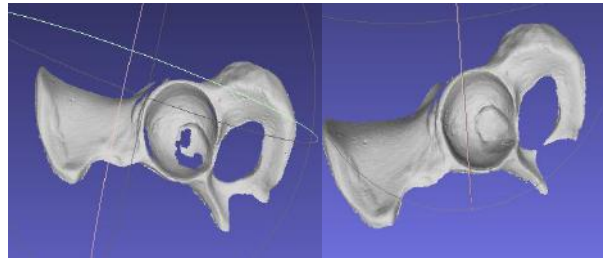


Figure: Konica Minolta Vivid 9i

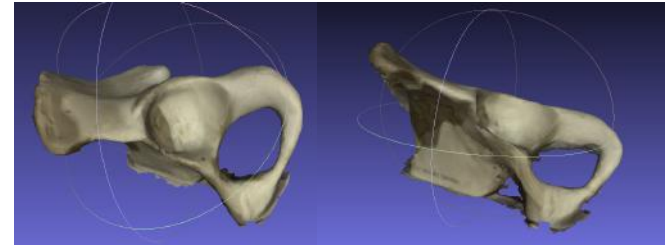


Figure: iPad Pro



# Test 4: Preliminary Point Cloud Registration Test

## Preliminary Experimentation

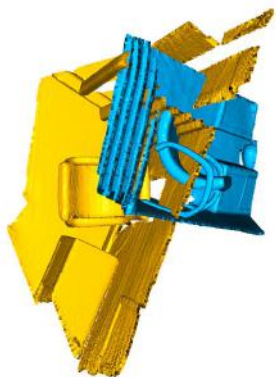


Figure: Two Pointclouds  
Initialized

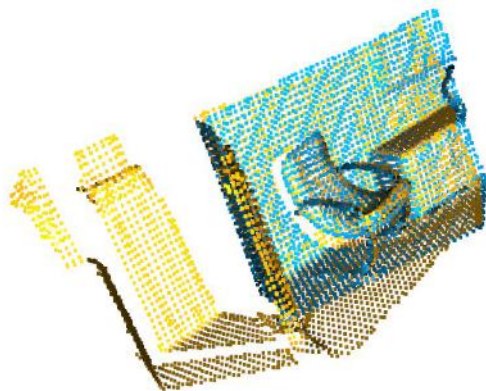


Figure: ICP Registration  
after Downsampling

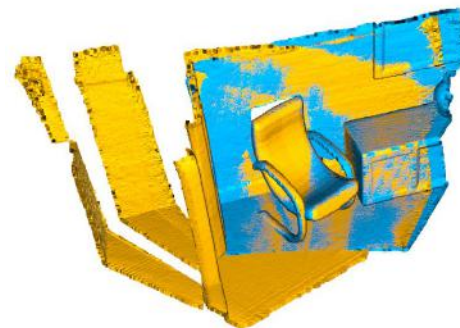


Figure: Result after  
RANSAC and upsampling

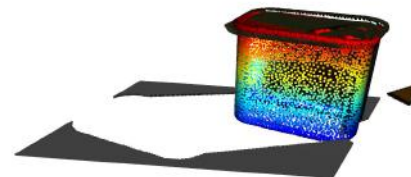


Figure: Custom Pointclouds

# Test 4: Preliminary Point Cloud Registration Test

## Validation

**Validation**

- Pointcloud B needs to be roughly overlapping with pointcloud A's acetabulum region to indicate that the registration has taken place.

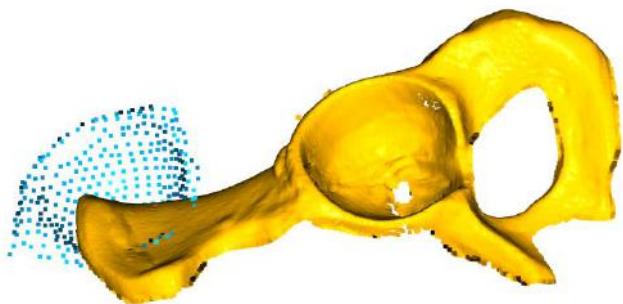


Figure: Source and target pointclouds

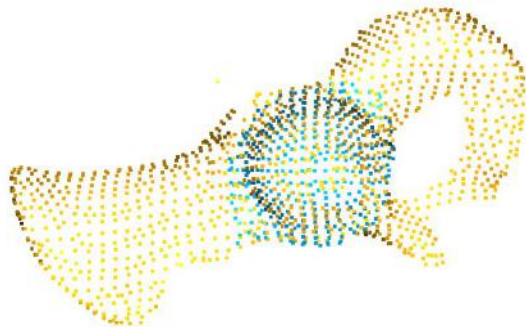


Figure: Downsampled pointclouds after initial registration

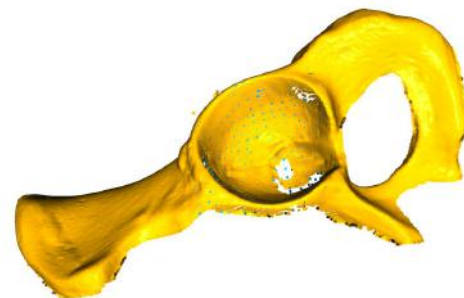


Figure: Point-to-point distance cost function results after RANSAC refinement

# Test 4: Preliminary Point Cloud Registration Test

## Challenges

- Post-processing 3D model from the scanner
  - Hole-filling using Autodesk MeshMixer
- Point cloud density differences
  - Source: 3D scanned pelvis (56704 points)
  - Target: Acetabular Surface (373 points)
- Hyperparameter tuning for registration and refinement
- RANSAC for fine-tuning post registration

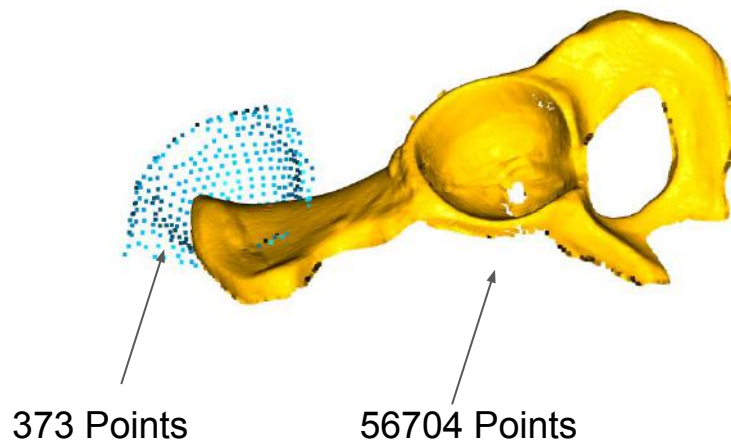


Figure: Density disparity between source and target pointclouds



# Further Updates





# Simulation Update

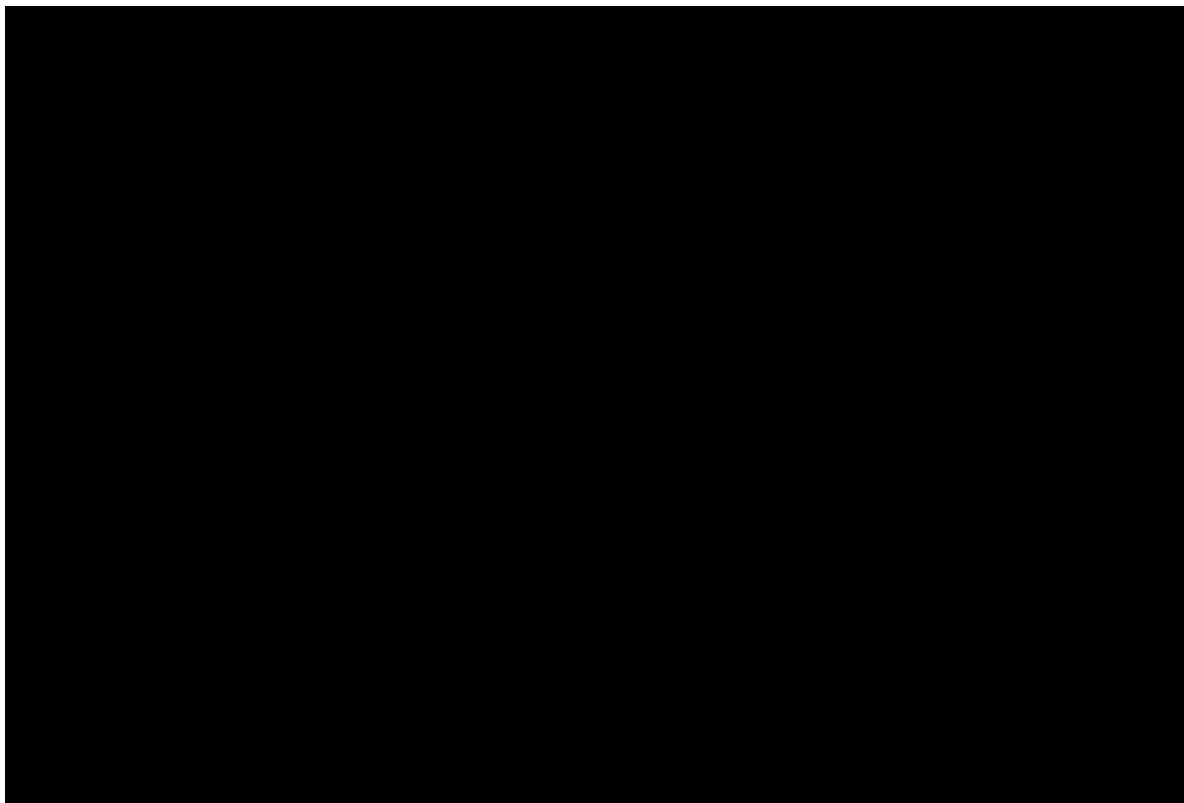


Figure: Simulation Environment on Gazebo & RViz

# Controls Update: Tasks

- Updated Optimal Control Problem w/ Guidance from Professor Zachary Manchester
- Create Model and Dynamics in Julia using packages from the CMU Robot Exploration Lab
- Write Constraints and Objective function in Julia

$$\begin{aligned}
 \min_{s_k, u_k, k \in [1, H]} & \quad \frac{1}{2}(s_H - s_d)^T Q_H (s_H - s_d) + \sum_{k=1}^{H-1} \frac{1}{2}(s_k - s_d)^T Q (s_k - s_d) + \frac{1}{2} u_k^T R u_k \\
 \text{s.t.} & \quad \begin{bmatrix} \dot{q} \\ \ddot{q} \end{bmatrix} = \begin{bmatrix} \dot{q} \\ M^{-1}(\tau - \tau_{\text{External}} - C\dot{q} - G) \end{bmatrix} \quad \text{State} = \begin{bmatrix} q \\ \dot{q} \end{bmatrix} \\
 & \quad u_k = \tau \leq \tau_{\text{Max}} \\
 & \quad \|F_{\text{External}}\| = \|B_{\text{External}} J \dot{q}_k\| \leq F_{\text{Max}} \\
 & \quad \|\dot{X}\| = \|J \dot{q}_k\| \leq \dot{X}_{\text{Max}} \\
 & \quad q_k \in q_{\text{Limits}} \\
 & \quad \dot{q}_k \in \dot{q}_{\text{Limits}}
 \end{aligned}$$

Figure: Initial Optimal Control Formulation

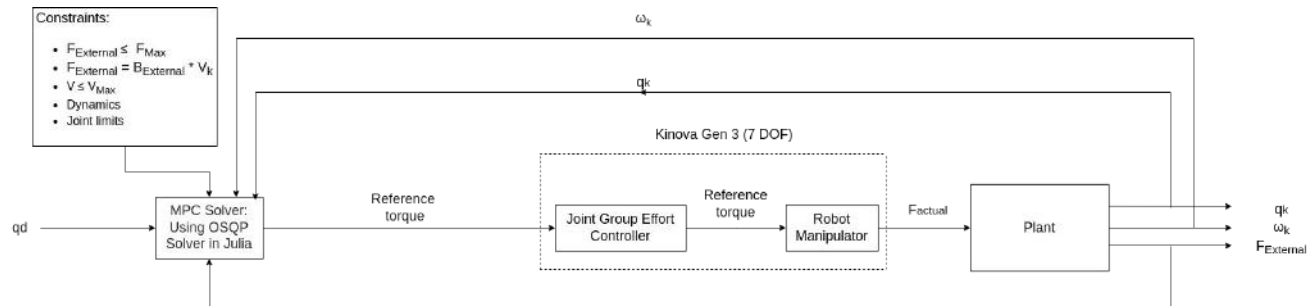


Figure: Control Architecture



# Controls Update: Tasks

- Updated Optimal Control Problem w/ Guidance from Professor Zachary Manchester
- Create Model and Dynamics in Julia using packages from the CMU Robot Exploration Lab
- Write Constraints and Objective function in Julia

$$\min_{s_k, u_k, k \in [1, H]} \frac{1}{2} (s_H - s_d)^T Q_H (s_H - s_d) + \sum_{k=1}^{H-1} \frac{1}{2} (s_k - s_d)^T Q (s_k - s_d) + \frac{1}{2} u_k^T R u_k$$

$$\text{s.t.} \quad \begin{bmatrix} \dot{q} \\ \ddot{q} \end{bmatrix} = \begin{bmatrix} \dot{q} \\ M^{-1} (\tau - \tau_{\text{External}} - C\dot{q} - G) \end{bmatrix} \quad \text{State} = \begin{bmatrix} q \\ \dot{q} \end{bmatrix}$$

$$u_k = \tau \leq \tau_{\text{Max}}$$

$$\|F_{\text{External}}\| = \|B_{\text{External}} J \dot{q}_k\| \leq F_{\text{Max}}$$

$$\|\dot{X}\| = \|J \dot{q}_k\| \leq \dot{X}_{\text{Max}}$$

$$q_k \in q_{\text{Limits}}$$

$$\dot{q}_k \in \dot{q}_{\text{Limits}}$$

Figure: Initial Optimal Control Formulation

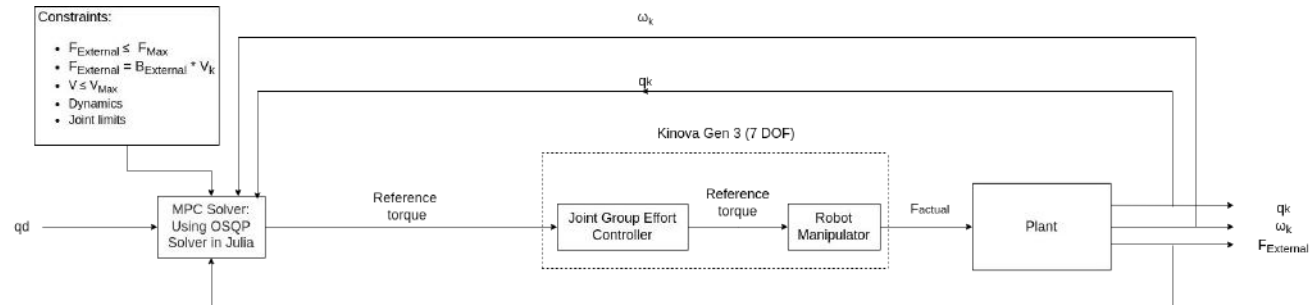


Figure: Control Architecture



# Controls Update: Challenges

- Documentation is a little scattered:
  - Some libraries have dependencies on older versions of other libraries
- Even though packages have dynamics calculations, it doesn't provide an easy way to add external forces into consideration
- The way constraints are implemented in the packages makes it so that we have to keep track of extra variables within our state
  - Constraints must be directly from the state or control vectors
  - Those extra variables' dynamics also need to be calculated

```
# Calculate dynamics
RigidBodyDynamics.dynamics!(dynamicsResult, mechanismState, u)
# Add the effects of external forces/torques into dynamics
qdd = M \ ((M * dynamicsResult.v̇) - τ_ext)
```

$$\min_{s_k, u_k, k \in [1, H]} \frac{1}{2}(s_H - sd)^T Q_H (s_H - sd) + \sum_{k=1}^{H-1} \frac{1}{2}(s_k - sd)^T Q (s_k - sd) + \frac{1}{2} u_k^T R u_k$$

$$\text{s.t.} \quad \begin{bmatrix} \dot{q} \\ \ddot{q} \\ \ddot{x} \\ \dot{F}_{External} \end{bmatrix} = \begin{bmatrix} \dot{q} \\ M^{-1}(\tau - \tau_{External} - C\dot{q} - G) \\ \dot{J}\dot{q} + J\ddot{q} \\ B_{External}(\dot{J}\dot{q} + J\ddot{q}) \end{bmatrix} \quad \text{State} = \begin{bmatrix} q \\ \dot{q} \\ \dot{x} \\ F_{External} \end{bmatrix}$$

$$u_k = \tau \leq \tau_{Max}$$

$$\|F_{External}\| = \|B_{External} J \dot{q}_k\| \leq F_{Max}$$

$$\|\dot{X}\| = \|J \dot{q}_k\| \leq \dot{X}_{Max}$$

$$q_k \in q_{Limits}$$

$$\dot{q}_k \in \dot{q}_{Limits}$$

Figure: Updated Optimal Control Formulation



# Controls Update: Code

```
function RobotDynamics.dynamics(model::Arthur, x, u)
    # Create a state of the mechanism model and a result struct for the dynamics
    dynamicsResult = RigidBodyDynamics.DynamicsResult(model.mechanism)
    mechanismState = RigidBodyDynamics.MechanismState(model.mechanism)

    # Get states and constants of system not dependent on model state
    M = RigidBodyDynamics.mass_matrix(mechanismState)
    num_q = RigidBodyDynamics.num_positions(model.mechanism)
    q = x[1:num_q]
    qd = x[num_q+1:2*num_q]
    xd = x[2*num_q + 1:2*num_q + 6]
    F = x[2*num_q + 7:2*num_q + 12]
    Be = zeros(6, 6)
    if (norm(xd) > 1e-5)
        for k = 1:3
            Be[k,k] = norm(F) / norm(xd)
        end
    end

    # Set mechanism state to current state
    RigidBodyDynamics.set_configuration!(mechanismState, q)
    RigidBodyDynamics.set_velocity!(mechanismState, qd)

    # Get variables dependent on state
    J = getJacobian(model, q, qd)
    tau_ext = transpose(J)*Be*xd

    # Calculate dynamics
    RigidBodyDynamics.dynamics!(dynamicsResult, mechanismState, u)
    # Add the effects of external forces/torques into dynamics
    qdd = M \ ((M * dynamicsResult.vdot) - tau_ext)
    x = getJ(model, J, qd, q)*qd + J*qdd
    F = Be*x
    return [qd; qdd; x; F; 0; 0; 0; 0; 0; 0]
end
```

Figure: Dynamics Implementation Code

```
# Create Empty ConstraintList
conSet = ConstraintList(n,m,N)

# Control Bounds based on Robot Specs (Joint torque limits)
u_bnd = [39.0, 39.0, 39.0, 39.0, 9.0, 9.0, 9.0]
control_bnd = BoundConstraint(n,m, u_min=-u_bnd, u_max=u_bnd)
add_constraint!(conSet, control_bnd, 1:N-1)

# State Bounds based on Robot Specs (Joint velocity and speed limits)
x_bnd = zeros(26)
x_bnd[1:7] = [Inf, deg2rad(128.9), Inf, deg2rad(147.8), Inf, deg2rad(120.3), Inf] # rad
x_bnd[8:14] = [1.39, 1.39, 1.39, 1.39, 1.22, 1.22, 1.22] # rad/sec
x_bnd[15:end] = [Inf, Inf, Inf, Inf, Inf, Inf, Inf, Inf, Inf, Inf, Inf, Inf] # Constraints on force elsewhere
state_bnd = BoundConstraint(n,m, x_min=-x_bnd, x_max=x_bnd)
add_constraint!(conSet, state_bnd, 1:N)

# Cartesian Velocity Bound
x_max = 0.0005 # m/s
vel_bnd = NormConstraint(n, m, x_max, Inequality(), 15:20)
add_constraint!(conSet, vel_bnd, 1:N)

# Force Bound
F_max = 20 # Newtons
F_bnd = NormConstraint(n, m, F_max, Inequality(), 21:26)
add_constraint!(conSet, F_bnd, 1:N)

# Goal Constraint
goal = GoalConstraint(xf)
add_constraint!(conSet, goal, N)
```

Figure: Problem Constraints Code



# Hardware Update: Vention Table

## Update

- Set up a Vention Table stand for our robot arm!

## Challenges:

- Had to hand tap M8 holes into some of the Vention bars for connections to be properly made
- Spent large amount of time attaching the Vention together

## Future Work:

- Get wooden base created for the bottom of the table for electrical components and storage
- Mount e-stop

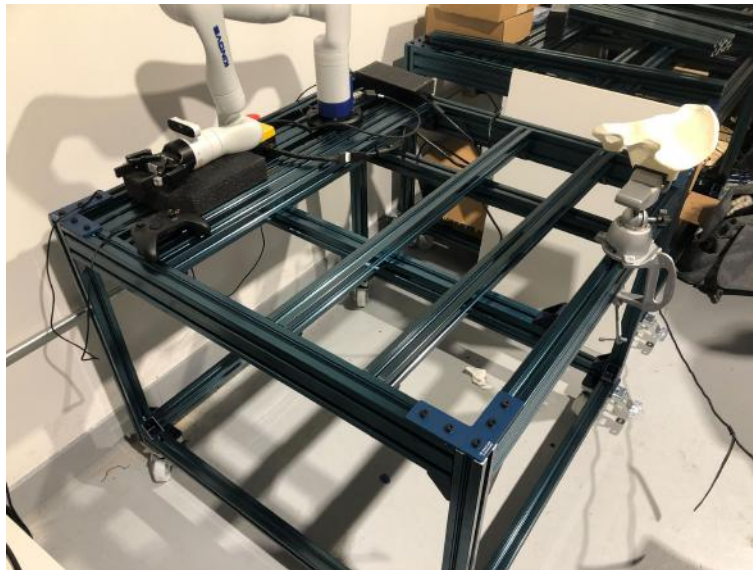


Figure: Vention Table Assembled



# Hardware Update: Kinova Gen3 Arm

## Update

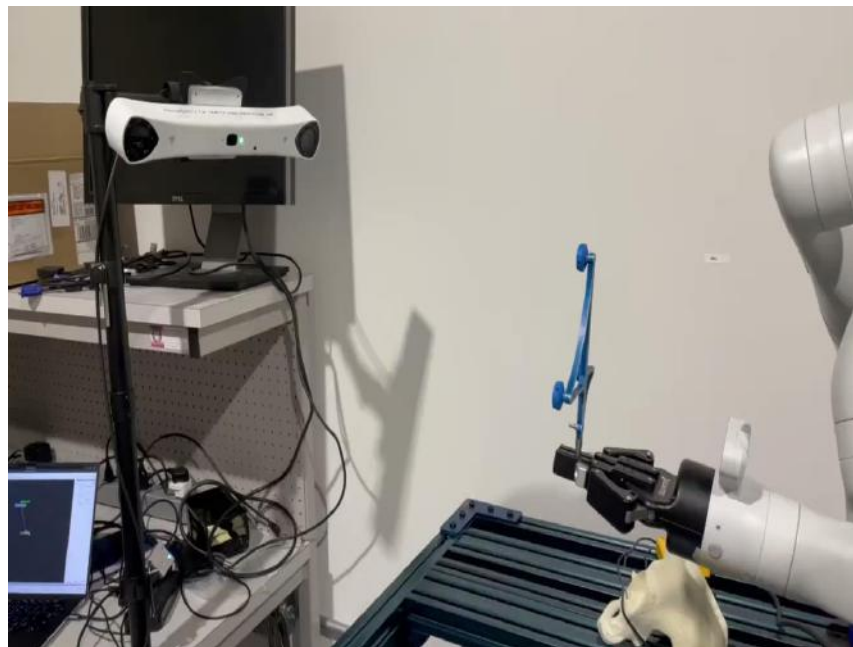
- Set up the Kinova Gen3 Arm!

## Challenges:

- Had to exchange the other robot arm we previously had
- Needed to move around some of the Vention bars to fit the base, and it could still only fit sideways.

## Future Work:

- Begin working on controlling the arm with ROS



# Hardware Update: PCB Designed for End-Effector

## Update

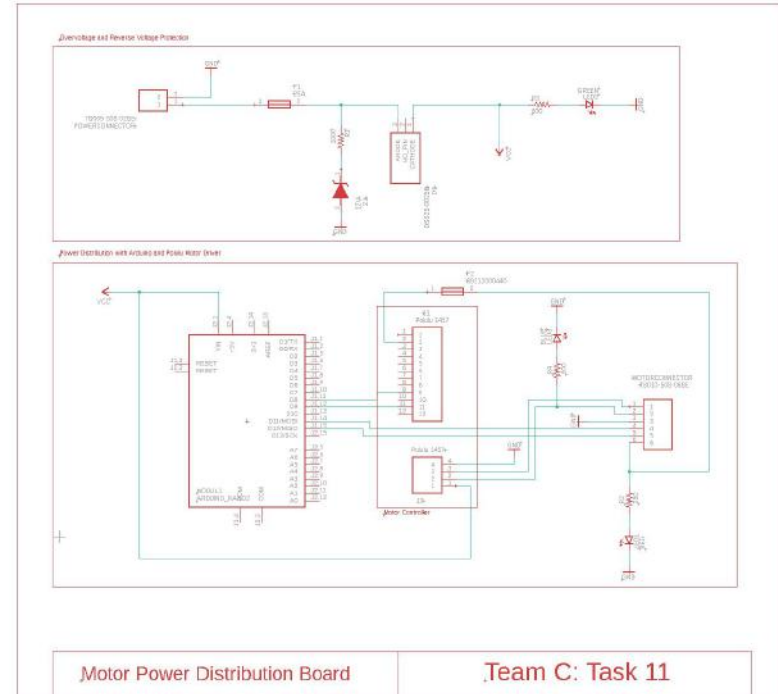
- Created a motor control PCB schematic for controlling a brushed DC motor for the acetabular reamer assembly

## Challenges:

- Realized a power distribution system was less needed for our system and thus changed our PCB to be more of a motor control PCB
- Had some issues with creating libraries of custom parts

## Future Work:

- Finalize parts and board layout
- Order parts for the end-effector







# Hardware Update: End-Effector Redesign

## Update

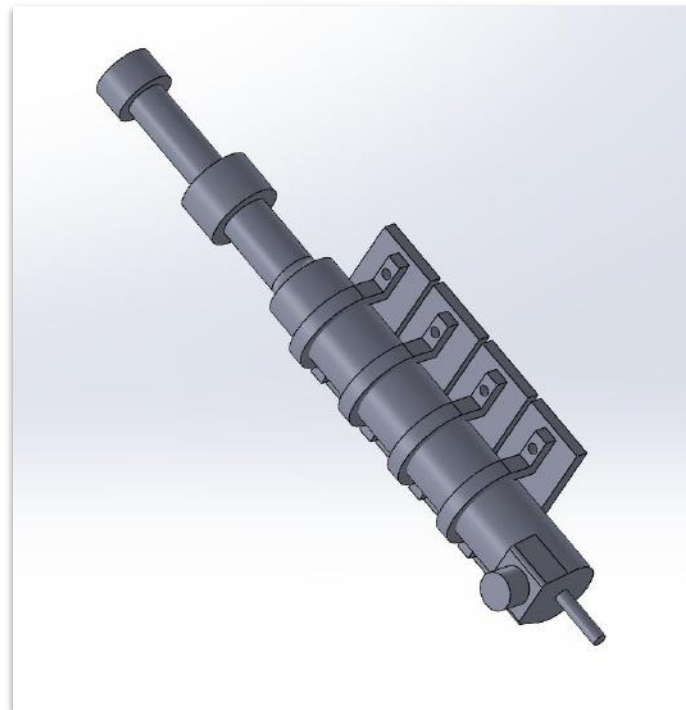
- Redesigned our end-effector based on feedback from sponsor
- Now going for a clamping design as seen on the right

## Challenges:

- 3D printed many similar designs with dimensional differences to find best fit

## Future Work:

- Prototype final clamping design and look into rubbers that could be used with clamp
- Finalize end-effector design





# Project Management Update: Updated Jira Roadmap



- Continue to work in 2-week sprints
- Hackathons on Fridays!



# Plans : Progress Review 3



# Progress Review #3 Tests

- Landmark Capture Perception and Sensing
- Waypoint/Trajectory Generation Planning and Controls
- Position and Force Control in Simulation Planning and Controls
- Reamer Motor Speed and Torque Hardware

Thank you!



Questions & Discussion