

# Fall Validation Demo

Objective	
System Integration and Validation for FVD	
Elements	Aerial Robotic Platform, State Estimation, Thermal Perception, GCS and Autonomy
Equipment	<ul style="list-style-type: none"> <li>Fully integrated Aerial Robotic Platform with State Estimation, Fire Perception, and GCS and Autonomy Subsystems</li> <li>Portable Power Bank, HDMI cable, HDMI-DP Adapter, Portable Display, Keyboard, and Mouse</li> <li>Router; Stable Internet Connection (for the online flight-log analysis tool)</li> <li>RC Transmitter, Ground station Laptop with QGC</li> <li>Telemetry Link to download the flight Logs</li> <li>Diverse Fire Sources</li> <li>Fire Extinguishers, Water Jug, Ash Bucket</li> </ul>
Location	Gascola(Tentative)
Personnel	Whole Team
Procedure	
<ol style="list-style-type: none"> <li>Place the heat sources, and measure &amp; record the fire pit locations from take-off (origin).</li> <li>Switch on all heat sources and input fire pit locations into the ground station laptop.</li> <li>Power on the RC Transmitter; make sure the kill switch is engaged on the RC transmitter during the on-ground setup phase to avoid unforeseen accidents.</li> <li>Connect the batteries, and establish a wireless telemetry link between FCU and GCS.</li> <li>Connect the portable display, keyboard, and mouse; start the sensor script on the mission, visualize the data on RViz, and enable ROS bag recording with necessary information.</li> <li>Launch the autonomy stack, state-estimation, and fire perception station and disconnect all the I/O accessories from the Mission computer.[V1][V2][V3]</li> <li>Begin a timer, perform safety checks, and arm the UAS.</li> <li>Give a desired goal location and press start for UAS exploration from the UI</li> <li>UAS autonomously navigates to the given location while avoiding obstacles.[V4][V5]</li> <li>Mission progress is displayed on the UI, press Stop once the mission is complete.[V6][V7][V8]</li> <li>Make sure the kill switch is engaged on the RC transmitter and turn down heat sources.</li> <li>Reconnect I/O accessories to visualize and evaluate the fire map in a world frame.</li> <li>Analyze the accuracy of hotspots displayed in UI compared to measured ground truth.</li> </ol>	
Verification Criteria	
<p><b>V1:</b> Detect all hotspots with <b>at least 70%</b> accuracy.</p> <p><b>V2:</b> Localize fire positions up to <b>5m</b> of distance in front of the drone.</p> <p><b>V3:</b> Localize itself and fire with at least <b>10 Hz</b>.</p> <p><b>V4:</b> Localize itself within a drift of <b>4%</b>.</p> <p><b>V5:</b> Navigate trees with a separation of greater than <b>5 meters</b>.</p> <p><b>V6:</b> Have a flight time of more than <b>5 minutes</b>.</p> <p><b>V7:</b> Communicate with the drone up to <b>150 meters</b>.</p> <p><b>V8:</b> UI displays an updated fire map <b>throughout the duration</b> of the flight.</p>	